

# Verification and Validation

## Part IV : Test Intro

Burkhardt Wolff

Département Informatique

Université Paris-Sud / Orsay

# Verification and Validation

## Part IV : Test Intro

Burkhardt Wolff

Département Informatique

Université Paris-Sud / Orsay

# Verification and Validation

## Part IV : Test Intro

Burkhardt Wolff

Département Informatique

Université Paris-Sud / Orsay

# Verification and Validation

## Part IV : Test Intro

Burkhardt Wolff

Département Informatique

Université Paris-Sud / Orsay

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

16/02/18

B. Wolff - Ingé. 2 - Test

2

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

16/02/18

B. Wolff - Ingé. 2 - Test

2

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

16/02/18

B. Wolff - Ingé. 2 - Test

2

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

16/02/18

B. Wolff - Ingé. 2 - Test

2

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

16/02/18

B. Wolff - Ingé. 2 - Test

3

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

16/02/18

B. Wolff - Ingé. 2 - Test

3

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

16/02/18

B. Wolff - Ingé. 2 - Test

3

## Difference between Validation and Verification

---

- Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

16/02/18

B. Wolff - Ingé. 2 - Test

3

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

16/02/18

B. Wolff - Ingé. 2 - Test

4

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

16/02/18

B. Wolff - Ingé. 2 - Test

4

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

16/02/18

B. Wolff - Ingé. 2 - Test

4

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

16/02/18

B. Wolff - Ingé. 2 - Test

4

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

*Do we build the system right ?*

*Is it « correct » ?*

16/02/18

B. Wolff - Ingé. 2 - Test

5

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

*Do we build the system right ?*

*Is it « correct » ?*

16/02/18

B. Wolff - Ingé. 2 - Test

5

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

*Do we build the system right ?*

*Is it « correct » ?*

16/02/18

B. Wolff - Ingé. 2 - Test

5

## Difference between Validation and Verification

---

- ❑ Validation :
  - Does the system meet the clients requirements ?
  - Will the performance be sufficient ?
  - Will the usability be sufficient ?

*Do we build the right system ?*

- ❑ Verification : Does the system meet the specification ?

*Do we build the system right ?*

*Is it « correct » ?*

16/02/18

B. Wolff - Ingé. 2 - Test

5

## How to do Validation ?

---

- Tests and Experiments ...

16/02/18

B. Wolff - Ingé. 2 - Test

6

## How to do Validation ?

---

- Tests and Experiments ...

16/02/18

B. Wolff - Ingé. 2 - Test

6

## How to do Validation ?

---

- Tests and Experiments ...

16/02/18

B. Wolff - Ingé. 2 - Test

6

## How to do Validation ?

---

- Tests and Experiments ...

16/02/18

B. Wolff - Ingé. 2 - Test

6

## How to do Verification ?

---

- **Test and Proof** on the basis of formal specifications (e.g., à la OCL, MOAL, ACSL, ... !)  
against programs or systems ...

16/02/18

B. Wolff - Ingé. 2 - Test

7

## How to do Verification ?

---

- **Test and Proof** on the basis of formal specifications (e.g., à la OCL, MOAL, ACSL, ... !)  
against programs or systems ...

16/02/18

B. Wolff - Ingé. 2 - Test

7

## How to do Verification ?

---

- **Test and Proof** on the basis of formal specifications (e.g., à la OCL, MOAL, ACSL, ... !)  
against programs or systems ...

16/02/18

B. Wolff - Ingé. 2 - Test

7

## How to do Verification ?

---

- **Test and Proof** on the basis of formal specifications (e.g., à la OCL, MOAL, ACSL, ... !)  
against programs or systems ...

16/02/18

B. Wolff - Ingé. 2 - Test

7

## Test in the SE Process

---

- ❑ General questions for verification in a process:
    - How to select test-data ? To which purpose ?
    - How to focus verification activities?  
Where to verify formally, and where to test, and when did we test enough?
- Note: The quality of a test does not increase necessarily by the number of test-cases !**
- Automation ? Tools ?

16/02/18

B. Wolff - Ingé. 2 - Test

8

## Test in the SE Process

---

- ❑ General questions for verification in a process:
    - How to select test-data ? To which purpose ?
    - How to focus verification activities?  
Where to verify formally, and where to test, and when did we test enough?
- Note: The quality of a test does not increase necessarily by the number of test-cases !**
- Automation ? Tools ?

16/02/18

B. Wolff - Ingé. 2 - Test

8

## Test in the SE Process

---

- ❑ General questions for verification in a process:
    - How to select test-data ? To which purpose ?
    - How to focus verification activities?  
Where to verify formally, and where to test, and when did we test enough?
- Note: The quality of a test does not increase necessarily by the number of test-cases !**
- Automation ? Tools ?

16/02/18

B. Wolff - Ingé. 2 - Test

8

## Test in the SE Process

---

- ❑ General questions for verification in a process:
    - How to select test-data ? To which purpose ?
    - How to focus verification activities?  
Where to verify formally, and where to test, and when did we test enough?
- Note: The quality of a test does not increase necessarily by the number of test-cases !**
- Automation ? Tools ?

16/02/18

B. Wolff - Ingé. 2 - Test

8



## Verification Costs

---

- ❑ costs ?                    *35 - 50 % of the global effort ?*
- ❑ all “real” (large) software has remaining bugs ...
- ❑ The cost of bug ?
  - the cost to reveal and fix it ...
  - or:
    - the cost of a legal battle it may cause...
    - or the potential damage to the image (difficult to evaluate, but veeery real)
  - or costs as a result to come later on the market
- *on the other side – you can't test infinitely, and verification is again 10 times more costly than thoroughly testing !*

16/02/18

B. Wolff - Ingé. 2 - Test

9

## Verification Costs

---

- ❑ costs ?                    *35 - 50 % of the global effort ?*
- ❑ all “real” (large) software has remaining bugs ...
- ❑ The cost of bug ?
  - the cost to reveal and fix it ...
  - or:
    - the cost of a legal battle it may cause...
    - or the potential damage to the image (difficult to evaluate, but veeery real)
  - or costs as a result to come later on the market
- *on the other side – you can't test infinitely, and verification is again 10 times more costly than thoroughly testing !*

16/02/18

B. Wolff - Ingé. 2 - Test

9

## Verification Costs

---

- ❑ costs ?                    *35 - 50 % of the global effort ?*
- ❑ all “real” (large) software has remaining bugs ...
- ❑ The cost of bug ?
  - the cost to reveal and fix it ...
  - or:
    - the cost of a legal battle it may cause...
    - or the potential damage to the image (difficult to evaluate, but veeery real)
  - or costs as a result to come later on the market
- *on the other side – you can't test infinitely, and verification is again 10 times more costly than thoroughly testing !*

16/02/18

B. Wolff - Ingé. 2 - Test

9

## Verification Costs

---

- ❑ costs ?                    *35 - 50 % of the global effort ?*
- ❑ all “real” (large) software has remaining bugs ...
- ❑ The cost of bug ?
  - the cost to reveal and fix it ...
  - or:
    - the cost of a legal battle it may cause...
    - or the potential damage to the image (difficult to evaluate, but veeery real)
  - or costs as a result to come later on the market
- *on the other side – you can't test infinitely, and verification is again 10 times more costly than thoroughly testing !*

16/02/18

B. Wolff - Ingé. 2 - Test

9

## Verification Costs

---

- ❑ Conclusion:
  - verification is vitally important, and also critical in the development
- to do it cost-effectively, it requires
  - ❑ a lot of expertise on products and process
  - ❑ a lot of knowledge over methods, tools, and tool chains ...

16/02/18

B. Wolff - Ingé. 2 - Test

10

## Verification Costs

---

- ❑ Conclusion:
  - verification is vitally important, and also critical in the development
- to do it cost-effectively, it requires
  - ❑ a lot of expertise on products and process
  - ❑ a lot of knowledge over methods, tools, and tool chains ...

16/02/18

B. Wolff - Ingé. 2 - Test

10

## Verification Costs

---

- ❑ Conclusion:
  - verification is vitally important, and also critical in the development
- to do it cost-effectively, it requires
  - ❑ a lot of expertise on products and process
  - ❑ a lot of knowledge over methods, tools, and tool chains ...

16/02/18

B. Wolff - Ingé. 2 - Test

10

## Verification Costs

---

- ❑ Conclusion:
  - verification is vitally important, and also critical in the development
- to do it cost-effectively, it requires
  - ❑ a lot of expertise on products and process
  - ❑ a lot of knowledge over methods, tools, and tool chains ...

16/02/18

B. Wolff - Ingé. 2 - Test

10

## Overview on the part on « Test »

---

- ❑ WHAT IS TESTING ?
- ❑ A taxonomy on types of tests
  - Static Test / Dynamic (*Runtime*) Test
  - Structural Test / Functional Test
  - Statistic Tests
- ❑ Functional Test; Link to UML/OCL
  - Dynamic Unit Tests, Static Unit Tests,
  - Coverage Criteria
- ❑ Structural Tests
  - Control Flow and Data Flow Graphs
  - Tests and executed paths. Undecidability.
  - Coverage Criteria

16/02/18

B. Wolff - Ingé. 2 - Test

11

## Overview on the part on « Test »

---

- ❑ WHAT IS TESTING ?
- ❑ A taxonomy on types of tests
  - Static Test / Dynamic (*Runtime*) Test
  - Structural Test / Functional Test
  - Statistic Tests
- ❑ Functional Test; Link to UML/OCL
  - Dynamic Unit Tests, Static Unit Tests,
  - Coverage Criteria
- ❑ Structural Tests
  - Control Flow and Data Flow Graphs
  - Tests and executed paths. Undecidability.
  - Coverage Criteria

16/02/18

B. Wolff - Ingé. 2 - Test

11

## Overview on the part on « Test »

---

- ❑ WHAT IS TESTING ?
- ❑ A taxonomy on types of tests
  - Static Test / Dynamic (*Runtime*) Test
  - Structural Test / Functional Test
  - Statistic Tests
- ❑ Functional Test; Link to UML/OCL
  - Dynamic Unit Tests, Static Unit Tests,
  - Coverage Criteria
- ❑ Structural Tests
  - Control Flow and Data Flow Graphs
  - Tests and executed paths. Undecidability.
  - Coverage Criteria

16/02/18

B. Wolff - Ingé. 2 - Test

11

## Overview on the part on « Test »

---

- ❑ WHAT IS TESTING ?
- ❑ A taxonomy on types of tests
  - Static Test / Dynamic (*Runtime*) Test
  - Structural Test / Functional Test
  - Statistic Tests
- ❑ Functional Test; Link to UML/OCL
  - Dynamic Unit Tests, Static Unit Tests,
  - Coverage Criteria
- ❑ Structural Tests
  - Control Flow and Data Flow Graphs
  - Tests and executed paths. Undecidability.
  - Coverage Criteria

16/02/18

B. Wolff - Ingé. 2 - Test

11

## What is testing ?

---

- ❑ It is an approximation to verification
- ❑ Main emphasis: finding bugs early,
  - either in the model
  - or in the program
  - or in both
- ❑ A **systematic** test is:
  - process programs and specifications and to compute a set of test-cases under controlled conditions.
- **ideally**: testing is complete if a certain criteria, the adequacy criteria is reached.

16/02/18

B. Wolff - Ingé. 2 - Test

12

## What is testing ?

---

- ❑ It is an approximation to verification
- ❑ Main emphasis: finding bugs early,
  - either in the model
  - or in the program
  - or in both
- ❑ A **systematic** test is:
  - process programs and specifications and to compute a set of test-cases under controlled conditions.
- **ideally**: testing is complete if a certain criteria, the adequacy criteria is reached.

16/02/18

B. Wolff - Ingé. 2 - Test

12

## What is testing ?

---

- ❑ It is an approximation to verification
- ❑ Main emphasis: finding bugs early,
  - either in the model
  - or in the program
  - or in both
- ❑ A **systematic** test is:
  - process programs and specifications and to compute a set of test-cases under controlled conditions.
- **ideally**: testing is complete if a certain criteria, the adequacy criteria is reached.

16/02/18

B. Wolff - Ingé. 2 - Test

12

## What is testing ?

---

- ❑ It is an approximation to verification
- ❑ Main emphasis: finding bugs early,
  - either in the model
  - or in the program
  - or in both
- ❑ A **systematic** test is:
  - process programs and specifications and to compute a set of test-cases under controlled conditions.
- **ideally**: testing is complete if a certain criteria, the adequacy criteria is reached.

16/02/18

B. Wolff - Ingé. 2 - Test

12

## Limits of testing ?

---

- ❑ We said, test is an approximation to verification, usually easier (and less expensive)
- ❑ Note: Sometimes it is easier to verify than to test. In particular:
  - low-level OS implementations: memory allocation, garbage collection, memory virtualization, ...  
crypt-algorithms, ...
  - non-deterministic programs with no control over the non-determinism.

16/02/18

B. Wolff - Ingé. 2 - Test

13

## Limits of testing ?

---

- ❑ We said, test is an approximation to verification, usually easier (and less expensive)
- ❑ Note: Sometimes it is easier to verify than to test. In particular:
  - low-level OS implementations: memory allocation, garbage collection, memory virtualization, ...  
crypt-algorithms, ...
  - non-deterministic programs with no control over the non-determinism.

16/02/18

B. Wolff - Ingé. 2 - Test

13

## Limits of testing ?

---

- ❑ We said, test is an approximation to verification, usually easier (and less expensive)
- ❑ Note: Sometimes it is easier to verify than to test. In particular:
  - low-level OS implementations: memory allocation, garbage collection, memory virtualization, ...  
crypt-algorithms, ...
  - non-deterministic programs with no control over the non-determinism.

16/02/18

B. Wolff - Ingé. 2 - Test

13

## Limits of testing ?

---

- ❑ We said, test is an approximation to verification, usually easier (and less expensive)
- ❑ Note: Sometimes it is easier to verify than to test. In particular:
  - low-level OS implementations: memory allocation, garbage collection, memory virtualization, ...  
crypt-algorithms, ...
  - non-deterministic programs with no control over the non-determinism.

16/02/18

B. Wolff - Ingé. 2 - Test

13

## Taxonomy: Static / Dynamic Tests

---

- ❑ **static:** running a program before deployment on data carefully constructed by the analyst (in a testing environ.)
  - analyse the result on the basis of all components
  - working on some classes of executions symbolically = representing infinitely many executions
- ❑ **dynamic:** running the programme (or component) after deployment, on "real data" as imposed by the application domain
  - experiment with the real behaviour
  - essentially used for post-hoc ananalysis and debugging

16/02/18

B. Wolff - Ingé. 2 - Test

14

## Taxonomy: Static / Dynamic Tests

---

- ❑ **static:** running a program before deployment on data carefully constructed by the analyst (in a testing environ.)
  - analyse the result on the basis of all components
  - working on some classes of executions symbolically = representing infinitely many executions
- ❑ **dynamic:** running the programme (or component) after deployment, on "real data" as imposed by the application domain
  - experiment with the real behaviour
  - essentially used for post-hoc ananalysis and debugging

16/02/18

B. Wolff - Ingé. 2 - Test

14

## Taxonomy: Static / Dynamic Tests

---

- ❑ **static:** running a program before deployment on data carefully constructed by the analyst (in a testing environ.)
  - analyse the result on the basis of all components
  - working on some classes of executions symbolically = representing infinitely many executions
- ❑ **dynamic:** running the programme (or component) after deployment, on "real data" as imposed by the application domain
  - experiment with the real behaviour
  - essentially used for post-hoc ananalysis and debugging

16/02/18

B. Wolff - Ingé. 2 - Test

14

## Taxonomy: Static / Dynamic Tests

---

- ❑ **static:** running a program before deployment on data carefully constructed by the analyst (in a testing environ.)
  - analyse the result on the basis of all components
  - working on some classes of executions symbolically = representing infinitely many executions
- ❑ **dynamic:** running the programme (or component) after deployment, on "real data" as imposed by the application domain
  - experiment with the real behaviour
  - essentially used for post-hoc ananalysis and debugging

16/02/18

B. Wolff - Ingé. 2 - Test

14

## Taxonomy: Unit / Sequence / Reactive Tests

---

- ❑ **unit:** testing of a local component (function, module), typically only one step of the underlying state. (In functional programs, thats essentially all what you have to do!)
- ❑ **sequence:** testing of a local component (function, module), but typically sequences of executions, which typically depend on internal state
- ❑ **reactive sequence:** testing components by sequences of steps, but these sequences represent communication where later parts in the sequence depend on what has been earlier cummunicated

16/02/18

B. Wolff - Ingé. 2 - Test

15

## Taxonomy: Unit / Sequence / Reactive Tests

---

- ❑ **unit:** testing of a local component (function, module), typically only one step of the underlying state. (In functional programs, thats essentially all what you have to do!)
- ❑ **sequence:** testing of a local component (function, module), but typically sequences of executions, which typically depend on internal state
- ❑ **reactive sequence:** testing components by sequences of steps, but these sequences represent communication where later parts in the sequence depend on what has been earlier cummunicated

16/02/18

B. Wolff - Ingé. 2 - Test

15

## Taxonomy: Unit / Sequence / Reactive Tests

---

- ❑ **unit:** testing of a local component (function, module), typically only one step of the underlying state. (In functional programs, thats essentially all what you have to do!)
- ❑ **sequence:** testing of a local component (function, module), but typically sequences of executions, which typically depend on internal state
- ❑ **reactive sequence:** testing components by sequences of steps, but these sequences represent communication where later parts in the sequence depend on what has been earlier cummunicated

16/02/18

B. Wolff - Ingé. 2 - Test

15

## Taxonomy: Unit / Sequence / Reactive Tests

---

- ❑ **unit:** testing of a local component (function, module), typically only one step of the underlying state. (In functional programs, thats essentially all what you have to do!)
- ❑ **sequence:** testing of a local component (function, module), but typically sequences of executions, which typically depend on internal state
- ❑ **reactive sequence:** testing components by sequences of steps, but these sequences represent communication where later parts in the sequence depend on what has been earlier cummunicated

16/02/18

B. Wolff - Ingé. 2 - Test

15

## Taxonomy: Functional / Structural Test

---

- ❑ **functional:** (also: black-box tests). Tests were generated on a specification of the component, the test focusses on input output behaviour.
- ❑ **structural:** (also: white-box tests). Tests were generated on the basis of the structure or the program, i.e. using control-flow, data-flow paths or by using symbolic executions.
- ❑ **both:** (also: grey-box testing).

16/02/18

B. Wolff - Ingé. 2 - Test

16

## Taxonomy: Functional / Structural Test

---

- ❑ **functional:** (also: black-box tests). Tests were generated on a specification of the component, the test focusses on input output behaviour.
- ❑ **structural:** (also: white-box tests). Tests were generated on the basis of the structure or the program, i.e. using control-flow, data-flow paths or by using symbolic executions.
- ❑ **both:** (also: grey-box testing).

16/02/18

B. Wolff - Ingé. 2 - Test

16

## Taxonomy: Functional / Structural Test

---

- ❑ **functional:** (also: black-box tests). Tests were generated on a specification of the component, the test focusses on input output behaviour.
- ❑ **structural:** (also: white-box tests). Tests were generated on the basis of the structure or the program, i.e. using control-flow, data-flow paths or by using symbolic executions.
- ❑ **both:** (also: grey-box testing).

16/02/18

B. Wolff - Ingé. 2 - Test

16

## Taxonomy: Functional / Structural Test

---

- ❑ **functional:** (also: black-box tests). Tests were generated on a specification of the component, the test focusses on input output behaviour.
- ❑ **structural:** (also: white-box tests). Tests were generated on the basis of the structure or the program, i.e. using control-flow, data-flow paths or by using symbolic executions.
- ❑ **both:** (also: grey-box testing).

16/02/18

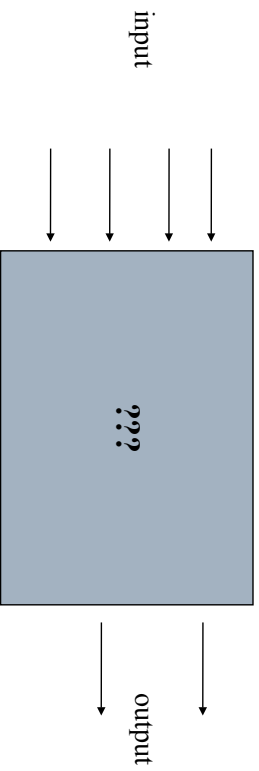
B. Wolff - Ingé. 2 - Test

16



## Functional Dynamic Unit Test

- We got the spec, but not the program, which is considered a black box:



we focus on what the program *should* do !!!

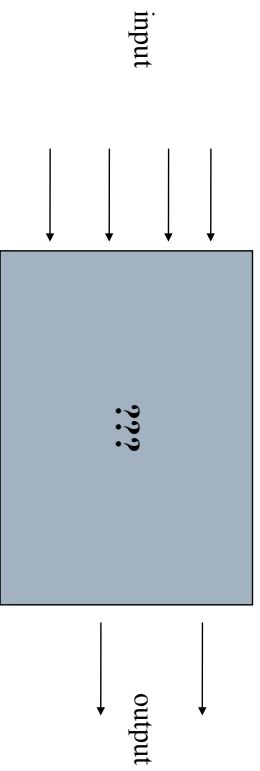
16/02/18

B. Wolff - Ingé. 2 - Test

17

## Functional Dynamic Unit Test

- We got the spec, but not the program, which is considered a black box:



we focus on what the program *should* do !!!

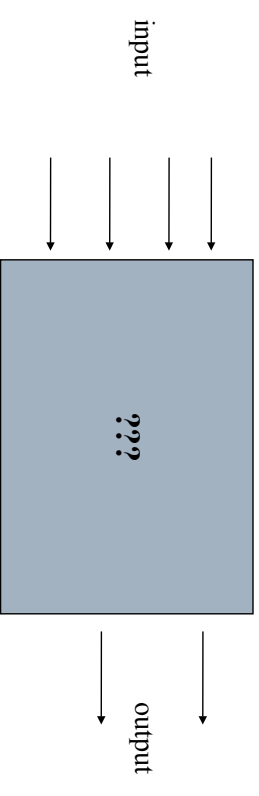
16/02/18

B. Wolff - Ingé. 2 - Test

17

## Functional Dynamic Unit Test

- We got the spec, but not the program, which is considered a black box:



we focus on what the program *should* do !!!

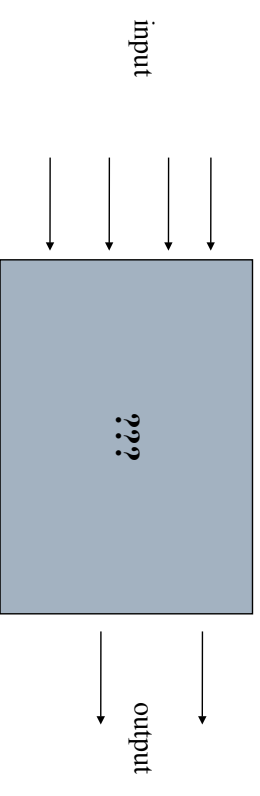
16/02/18

B. Wolff - Ingé. 2 - Test

17

## Functional Dynamic Unit Test

- We got the spec, but not the program, which is considered a black box:



we focus on what the program *should* do !!!

16/02/18

B. Wolff - Ingé. 2 - Test

17

## Functional Dynamic Unit Test : an example

---

The (informal) specification:

*Read a "Triangle Object" (with three sides of integral type), and test if it is isoscele, equilateral, or (default) arbitrary.*

*Each length should be strictly positive.*

Give a specification, and develop a test set ...

16/02/18

B. Wolff - Ingé. 2 - Test

18

## Functional Dynamic Unit Test : an example

---

The (informal) specification:

*Read a "Triangle Object" (with three sides of integral type), and test if it is isoscele, equilateral, or (default) arbitrary.*

*Each length should be strictly positive.*

Give a specification, and develop a test set ...

16/02/18

B. Wolff - Ingé. 2 - Test

18

## Functional Dynamic Unit Test : an example

---

The (informal) specification:

*Read a "Triangle Object" (with three sides of integral type), and test if it is isoscele, equilateral, or (default) arbitrary.*

*Each length should be strictly positive.*

Give a specification, and develop a test set ...

16/02/18

B. Wolff - Ingé. 2 - Test

18

## Functional Dynamic Unit Test : an example

---

The (informal) specification:

*Read a "Triangle Object" (with three sides of integral type), and test if it is isoscele, equilateral, or (default) arbitrary.*

*Each length should be strictly positive.*

Give a specification, and develop a test set ...

16/02/18

B. Wolff - Ingé. 2 - Test

18

## Functional Unit Test : An Example

---

The specification in UML/MOAL:

```
Triangles
-----
a, b, c: Integer
-----
- mk(Integer, Integer, Integer): Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

16/02/18

B. Wolff - Ingé. 2 - Test

19

## Functional Unit Test : An Example

---

The specification in UML/MOAL:

```
Triangles
-----
a, b, c: Integer
-----
- mk(Integer, Integer, Integer): Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

16/02/18

B. Wolff - Ingé. 2 - Test

19

## Functional Unit Test : An Example

---

The specification in UML/MOAL:

```
Triangles
-----
a, b, c: Integer
-----
- mk(Integer, Integer, Integer): Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

16/02/18

B. Wolff - Ingé. 2 - Test

19

## Functional Unit Test : An Example

---

The specification in UML/MOAL:

```
Triangles
-----
a, b, c: Integer
-----
- mk(Integer, Integer, Integer): Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

16/02/18

B. Wolff - Ingé. 2 - Test

19

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0 < a ∧ 0 < b ∧ 0 < c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer) : Triangle
- is_Triangle() : {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation is\_Triangle():

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
```

16/02/18

B. Wolff - Ingé. 2 - Test

20

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0 < a ∧ 0 < b ∧ 0 < c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer) : Triangle
- is_Triangle() : {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation is\_Triangle():

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
```

16/02/18

B. Wolff - Ingé. 2 - Test

20

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0 < a ∧ 0 < b ∧ 0 < c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer) : Triangle
- is_Triangle() : {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation is\_Triangle():

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
```

16/02/18

B. Wolff - Ingé. 2 - Test

20

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0 < a ∧ 0 < b ∧ 0 < c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer) : Triangle
- is_Triangle() : {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation is\_Triangle():

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
```

16/02/18

B. Wolff - Ingé. 2 - Test

20

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

21

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

21

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

21

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

21

## Intuitive Test-Data Generation

---

- ❑ an arbitrary valid triangle: (3, 4, 5)
- ❑ an equilateral triangle: (5, 5, 5)
- ❑ an isoscele triangle and its permutations :  
(6, 6, 7), (7, 6, 6), (6, 7, 6)
- ❑ impossible triangles and their permutations :  
(1, 2, 4), (4, 1, 2), (2, 4, 1)    --  $x + y > z$   
(1, 2, 3), (2, 4, 2), (5, 3, 2)    --  $x + y = z$  (necessary?)
- ❑ a zero length : (0, 5, 4), (4, 0, 5),  
...
- ❑ Would we have to consider negative values?

16/02/18

B. Wolff - Ingé. 2 - Test

22

## Intuitive Test-Data Generation

---

- ❑ an arbitrary valid triangle: (3, 4, 5)
- ❑ an equilateral triangle: (5, 5, 5)
- ❑ an isoscele triangle and its permutations :  
(6, 6, 7), (7, 6, 6), (6, 7, 6)
- ❑ impossible triangles and their permutations :  
(1, 2, 4), (4, 1, 2), (2, 4, 1)    --  $x + y > z$   
(1, 2, 3), (2, 4, 2), (5, 3, 2)    --  $x + y = z$  (necessary?)
- ❑ a zero length : (0, 5, 4), (4, 0, 5),  
...
- ❑ Would we have to consider negative values?

16/02/18

B. Wolff - Ingé. 2 - Test

22

## Intuitive Test-Data Generation

---

- ❑ an arbitrary valid triangle: (3, 4, 5)
- ❑ an equilateral triangle: (5, 5, 5)
- ❑ an isoscele triangle and its permutations :  
(6, 6, 7), (7, 6, 6), (6, 7, 6)
- ❑ impossible triangles and their permutations :  
(1, 2, 4), (4, 1, 2), (2, 4, 1)    --  $x + y > z$   
(1, 2, 3), (2, 4, 2), (5, 3, 2)    --  $x + y = z$  (necessary?)
- ❑ a zero length : (0, 5, 4), (4, 0, 5),  
...
- ❑ Would we have to consider negative values?

16/02/18

B. Wolff - Ingé. 2 - Test

22

## Intuitive Test-Data Generation

---

- ❑ an arbitrary valid triangle: (3, 4, 5)
- ❑ an equilateral triangle: (5, 5, 5)
- ❑ an isoscele triangle and its permutations :  
(6, 6, 7), (7, 6, 6), (6, 7, 6)
- ❑ impossible triangles and their permutations :  
(1, 2, 4), (4, 1, 2), (2, 4, 1)    --  $x + y > z$   
(1, 2, 3), (2, 4, 2), (5, 3, 2)    --  $x + y = z$  (necessary?)
- ❑ a zero length : (0, 5, 4), (4, 0, 5),  
...
- ❑ Would we have to consider negative values?

16/02/18

B. Wolff - Ingé. 2 - Test

22

## Intuitive Test-Data Generation

---

- Ouf, is there a systematic and automatic way to compute all these tests ?
- Can we avoid hand-written test-scripts ?  
Avoid the task to maintain them ?
- And the question remains:

When did we test „enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

23

## Intuitive Test-Data Generation

---

- Ouf, is there a systematic and automatic way to compute all these tests ?
- Can we avoid hand-written test-scripts ?  
Avoid the task to maintain them ?
- And the question remains:

When did we test „enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

23

## Intuitive Test-Data Generation

---

- Ouf, is there a systematic and automatic way to compute all these tests ?
- Can we avoid hand-written test-scripts ?  
Avoid the task to maintain them ?
- And the question remains:

When did we test „enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

23

## Intuitive Test-Data Generation

---

- Ouf, is there a systematic and automatic way to compute all these tests ?
- Can we avoid hand-written test-scripts ?  
Avoid the task to maintain them ?
- And the question remains:

When did we test „enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

23

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile:*

```
context C::m(a1:C1,...,an:Cn)
pre : P(self,a1,...,an)
post : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in JUnit, VCC, Boogie, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert (P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert (Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

24

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile:*

```
context C::m(a1:C1,...,an:Cn)
pre : P(self,a1,...,an)
post : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in JUnit, VCC, Boogie, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert (P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert (Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

24

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile:*

```
context C::m(a1:C1,...,an:Cn)
pre : P(self,a1,...,an)
post : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in JUnit, VCC, Boogie, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert (P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert (Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

24

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile:*

```
context C::m(a1:C1,...,an:Cn)
pre : P(self,a1,...,an)
post : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in JUnit, VCC, Boogie, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert (P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert (Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

24



## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

25

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

25

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

25

## Intuitive Test-Data Generation

---

- ❑ Consider the test specification (the “Test Case”):

$mk(x,y,z).isTriangle() \equiv X$

i.e. for which input  $(x,y,z)$  should an implementation of our contract yield which  $X$  ?

Note that we define  $mk(0,0,0)$  to invalid, as well as all other invalid triangles ...

16/02/18

B. Wolff - Ingé. 2 - Test

25

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

26

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

26

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

26

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

26

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0<a ∧ 0<b ∧ 0<c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer):Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation `is_Triangle()`:

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
post modifiesOnly({})
```

16/02/18

B. Wolff - Ingé 2 - Test

27

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0<a ∧ 0<b ∧ 0<c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer):Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation `is_Triangle()`:

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
post modifiesOnly({})
```

16/02/18

B. Wolff - Ingé 2 - Test

27

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0<a ∧ 0<b ∧ 0<c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer):Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation `is_Triangle()`:

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
post modifiesOnly({})
```

16/02/18

B. Wolff - Ingé 2 - Test

27

## Functional Unit Test : An Example

We add the constraints of the

analysis:

```
inv 0<a ∧ 0<b ∧ 0<c
inv cs+a+b ∧ asp+c ∧ bscta
```

Triangles

a, b, c : Integer

```
- mk(Integer, Integer, Integer):Triangle
- is_Triangle(): {equ (*equilateral*),
                  iso (*isosceles*),
                  arb (*arbitrary*)}
```

operation `is_Triangle()`:

```
post ta=t.b ∧ t.b=t.c → result=equ
post (t.a≠t.b ∨ t.b≠t.c) ∧
      (t.a=t.b ∨ t.b=t.c ∨ t.a=t.c) → result=iso
post (t.a≠t.b ∨ t.b≠t.c ∨ t.a≠t.c) → result=arb
post modifiesOnly({})
```

16/02/18

B. Wolff - Ingé 2 - Test

27

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

28

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

28

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

28

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

28

## Functional Dynamic Unit Test : an example

---

The specification in UML/OCL (Classes in USE Notation):

```
class Triangles inherits_from Shapes
  attributes
    a : Integer
    b : Integer
    c : Integer
  operations
    mk(Integer, Integer):Triangle
    is_Triangle(): triangle
end
```

16/02/18

B. Wolff - Ingé. 2 - Test

29

## Functional Dynamic Unit Test : an example

---

The specification in UML/OCL (Classes in USE Notation):

```
class Triangles inherits_from Shapes
  attributes
    a : Integer
    b : Integer
    c : Integer
  operations
    mk(Integer, Integer):Triangle
    is_Triangle(): triangle
end
```

16/02/18

B. Wolff - Ingé. 2 - Test

29

## Functional Dynamic Unit Test : an example

---

The specification in UML/OCL (Classes in USE Notation):

```
class Triangles inherits_from Shapes
  attributes
    a : Integer
    b : Integer
    c : Integer
  operations
    mk(Integer, Integer):Triangle
    is_Triangle(): triangle
end
```

16/02/18

B. Wolff - Ingé. 2 - Test

29

## Functional Dynamic Unit Test : an example

---

The specification in UML/OCL (Classes in USE Notation):

```
class Triangles inherits_from Shapes
  attributes
    a : Integer
    b : Integer
    c : Integer
  operations
    mk(Integer, Integer):Triangle
    is_Triangle(): triangle
end
```

16/02/18

B. Wolff - Ingé. 2 - Test

29

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Well, compile for class invariants:*

```
context X:
  inv I1 : C1', ... ,
  inv In : Cn
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_X() = assert(C1'); ... ; assert(Cn)
```

16/02/18

B. Wolff - Ingé. 2 - Test

30

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Well, compile for class invariants:*

```
context X:
  inv I1 : C1', ... ,
  inv In : Cn
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_X() = assert(C1'); ... ; assert(Cn)
```

16/02/18

B. Wolff - Ingé. 2 - Test

30

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Well, compile for class invariants:*

```
context X:
  inv I1 : C1', ... ,
  inv In : Cn
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_X() = assert(C1'); ... ; assert(Cn)
```

16/02/18

B. Wolff - Ingé. 2 - Test

30

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Well, compile for class invariants:*

```
context X:
  inv I1 : C1', ... ,
  inv In : Cn
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_X() = assert(C1'); ... ; assert(Cn)
```

16/02/18

B. Wolff - Ingé. 2 - Test

30

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile for contracts:*

```
context C::m(a1:C1,...,an:Cn)
pre   : P(self,a1,...,an)
post  : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert(P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert(Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

31

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile for contracts:*

```
context C::m(a1:C1,...,an:Cn)
pre   : P(self,a1,...,an)
post  : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert(P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert(Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

31

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile for contracts:*

```
context C::m(a1:C1,...,an:Cn)
pre   : P(self,a1,...,an)
post  : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert(P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert(Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

31

## Functional Dynamic Unit Test : an example

---

*How to perform Runtime-Test?*

*Moreover, compile for contracts:*

```
context C::m(a1:C1,...,an:Cn)
pre   : P(self,a1,...,an)
post  : Q(self,a1,...,an,result)
```

*to some checking code (with assert as in Java/Junit, assert.h in C, ...)*

```
check_C(); check_C1(); ... ; check_Cn();
assert(P(self,a1,...,an));
result=run_m(self,a1,...,an);
assert(Q(self,a1,...,an,result));
```

16/02/18

B. Wolff - Ingé. 2 - Test

31

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

32

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

32

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

32

## Functional Dynamic Unit Test : Problems

---

- ❑ Thus, any violation of an invariant, a pre-condition or a post-condition is detected.
- ❑ If a violation occurs within an execution of a method, the error is precisely reported.
- ❑ On the other hand – runtime checking is **post-hoc**. Only when a problem occurred, we know where. And we need the **complete** program.
- ❑ Inefficiencies can be partly overcome by optimized compilations.

16/02/18

B. Wolff - Ingé. 2 - Test

32



## Can we do better ?

---

- ❑ We need a method that:
  - generates the tests from the model („model-based testing“):
    - if the model changes, the tests follow. This would alleviate
  - the maintenance problem of large test sets.
  - ... works for partial programs ...
  - ... works in the implementation phase (and gives immediate feedback to programmers)
  - and not at the deployment phase (so: runs very late) ...
  - ... gives clear criteria on the question: „did we test enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

33

## Can we do better ?

---

- ❑ We need a method that:
  - generates the tests from the model („model-based testing“):
    - if the model changes, the tests follow. This would alleviate
  - the maintenance problem of large test sets.
  - ... works for partial programs ...
  - ... works in the implementation phase (and gives immediate feedback to programmers)
  - and not at the deployment phase (so: runs very late) ...
  - ... gives clear criteria on the question: „did we test enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

33

## Can we do better ?

---

- ❑ We need a method that:
  - generates the tests from the model („model-based testing“):
    - if the model changes, the tests follow. This would alleviate
  - the maintenance problem of large test sets.
  - ... works for partial programs ...
  - ... works in the implementation phase (and gives immediate feedback to programmers)
  - and not at the deployment phase (so: runs very late) ...
  - ... gives clear criteria on the question: „did we test enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

33

## Can we do better ?

---

- ❑ We need a method that:
  - generates the tests from the model („model-based testing“):
    - if the model changes, the tests follow. This would alleviate
  - the maintenance problem of large test sets.
  - ... works for partial programs ...
  - ... works in the implementation phase (and gives immediate feedback to programmers)
  - and not at the deployment phase (so: runs very late) ...
  - ... gives clear criteria on the question: „did we test enough“ ?

16/02/18

B. Wolff - Ingé. 2 - Test

33

## Revision: Boolean Logic + Some Basic Rules

- $\neg(a \wedge b) = \neg a \vee \neg b$  (\* deMorgan1 \*)
- $\neg(a \vee b) = \neg a \wedge \neg b$  (\* deMorgan2 \*)
- $a \wedge (b \vee c) = (a \wedge b) \vee (a \wedge c)$
- $\neg(\neg a) = a, a \vee \neg a = T, a \wedge \neg a = F,$
- $a \wedge b = b \wedge a; a \vee b = b \vee a$
- $a \wedge (b \wedge c) = (a \wedge b) \wedge c$
- $a \vee (b \vee c) = (a \vee b) \vee c$
- $a \longrightarrow b = (\neg a) \vee b$
- $(a = b \wedge P(a)) = P(b)$  (\* one point rule \*)

- let  $x = E$  in  $C(x) = C(E)$  (\* let elimination \*)
- if  $c$  then  $C$  else  $D = (c \wedge C) \vee (\neg c \wedge D)$   
 $= (c \longrightarrow C) \wedge (\neg c \longrightarrow D)$

16/02/18

B. Wolff - Ingé. 2 - Test

34

## Revision: Boolean Logic + Some Basic Rules

- $\neg(a \wedge b) = \neg a \vee \neg b$  (\* deMorgan1 \*)
- $\neg(a \vee b) = \neg a \wedge \neg b$  (\* deMorgan2 \*)
- $a \wedge (b \vee c) = (a \wedge b) \vee (a \wedge c)$
- $\neg(\neg a) = a, a \vee \neg a = T, a \wedge \neg a = F,$
- $a \wedge b = b \wedge a; a \vee b = b \vee a$
- $a \wedge (b \wedge c) = (a \wedge b) \wedge c$
- $a \vee (b \vee c) = (a \vee b) \vee c$
- $a \longrightarrow b = (\neg a) \vee b$
- $(a = b \wedge P(a)) = P(b)$  (\* one point rule \*)

- let  $x = E$  in  $C(x) = C(E)$  (\* let elimination \*)
- if  $c$  then  $C$  else  $D = (c \wedge C) \vee (\neg c \wedge D)$   
 $= (c \longrightarrow C) \wedge (\neg c \longrightarrow D)$

16/02/18

B. Wolff - Ingé. 2 - Test

34

## Revision: Boolean Logic + Some Basic Rules

- $\neg(a \wedge b) = \neg a \vee \neg b$  (\* deMorgan1 \*)
- $\neg(a \vee b) = \neg a \wedge \neg b$  (\* deMorgan2 \*)
- $a \wedge (b \vee c) = (a \wedge b) \vee (a \wedge c)$
- $\neg(\neg a) = a, a \vee \neg a = T, a \wedge \neg a = F,$
- $a \wedge b = b \wedge a; a \vee b = b \vee a$
- $a \wedge (b \wedge c) = (a \wedge b) \wedge c$
- $a \vee (b \vee c) = (a \vee b) \vee c$
- $a \longrightarrow b = (\neg a) \vee b$
- $(a = b \wedge P(a)) = P(b)$  (\* one point rule \*)

- let  $x = E$  in  $C(x) = C(E)$  (\* let elimination \*)
- if  $c$  then  $C$  else  $D = (c \wedge C) \vee (\neg c \wedge D)$   
 $= (c \longrightarrow C) \wedge (\neg c \longrightarrow D)$

16/02/18

B. Wolff - Ingé. 2 - Test

34

## Revision: Boolean Logic + Some Basic Rules

- $\neg(a \wedge b) = \neg a \vee \neg b$  (\* deMorgan1 \*)
- $\neg(a \vee b) = \neg a \wedge \neg b$  (\* deMorgan2 \*)
- $a \wedge (b \vee c) = (a \wedge b) \vee (a \wedge c)$
- $\neg(\neg a) = a, a \vee \neg a = T, a \wedge \neg a = F,$
- $a \wedge b = b \wedge a; a \vee b = b \vee a$
- $a \wedge (b \wedge c) = (a \wedge b) \wedge c$
- $a \vee (b \vee c) = (a \vee b) \vee c$
- $a \longrightarrow b = (\neg a) \vee b$
- $(a = b \wedge P(a)) = P(b)$  (\* one point rule \*)

- let  $x = E$  in  $C(x) = C(E)$  (\* let elimination \*)
- if  $c$  then  $C$  else  $D = (c \wedge C) \vee (\neg c \wedge D)$   
 $= (c \longrightarrow C) \wedge (\neg c \longrightarrow D)$

16/02/18

B. Wolff - Ingé. 2 - Test

34

## Test-Data Generation

---

- ❑ Ouf, is there a systematic and automatic way to compute all these cases ?

Well, lets see and calculate ...

16/02/18

B. Wolff - Ingé. 2 - Test

35

## Test-Data Generation

---

- ❑ Ouf, is there a systematic and automatic way to compute all these cases ?

Well, lets see and calculate ...

16/02/18

B. Wolff - Ingé. 2 - Test

35

## Test-Data Generation

---

- ❑ Ouf, is there a systematic and automatic way to compute all these cases ?

Well, lets see and calculate ...

16/02/18

B. Wolff - Ingé. 2 - Test

35

## Test-Data Generation

---

- ❑ Ouf, is there a systematic and automatic way to compute all these cases ?

Well, lets see and calculate ...

16/02/18

B. Wolff - Ingé. 2 - Test

35

## Test-Data Generation

---

- ❑ Recall the test specification:

$mk(x,y,z).isTriangle() = r$

16/02/18

B. Wolff - Ingé. 2 - Test

36

## Test-Data Generation

---

- ❑ Recall the test specification:

$mk(x,y,z).isTriangle() = r$

16/02/18

B. Wolff - Ingé. 2 - Test

36

## Test-Data Generation

---

- ❑ Recall the test specification:

$mk(x,y,z).isTriangle() = r$

16/02/18

B. Wolff - Ingé. 2 - Test

36

## Test-Data Generation

---

- ❑ Recall the test specification:

$mk(x,y,z).isTriangle() = r$

16/02/18

B. Wolff - Ingé. 2 - Test

36

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preisTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postisTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics in MOAL II, page 22. } *)$$

Some Facts:

- From `modifiesOnly{}` follows  $\sigma = \sigma'$  hence  
 $\text{invTriangle}(\sigma) = \text{invTriangle}(\sigma')$
- From `mk(x,y,z) ≠ null` (see `preisTriangle`) and from `invTriangle(σ)` and `mk(x,y,z) ∈ Triangle(σ)` follows that:  
 $0 < x \wedge 0 < y \wedge 0 < z \wedge x \leq y + z \wedge y \leq x + z \wedge z \leq x + y$  ( $\equiv \text{Inv}$ )

16/02/18

B. Wolff - Ingé. 2 - Test

37

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preisTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postisTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics in MOAL II, page 22. } *)$$

Some Facts:

- From `modifiesOnly{}` follows  $\sigma = \sigma'$  hence  
 $\text{invTriangle}(\sigma) = \text{invTriangle}(\sigma')$
- From `mk(x,y,z) ≠ null` (see `preisTriangle`) and from `invTriangle(σ)` and `mk(x,y,z) ∈ Triangle(σ)` follows that:  
 $0 < x \wedge 0 < y \wedge 0 < z \wedge x \leq y + z \wedge y \leq x + z \wedge z \leq x + y$  ( $\equiv \text{Inv}$ )

16/02/18

B. Wolff - Ingé. 2 - Test

37

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preisTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postisTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics in MOAL II, page 22. } *)$$

Some Facts:

- From `modifiesOnly{}` follows  $\sigma = \sigma'$  hence  
 $\text{invTriangle}(\sigma) = \text{invTriangle}(\sigma')$
- From `mk(x,y,z) ≠ null` (see `preisTriangle`) and from `invTriangle(σ)` and `mk(x,y,z) ∈ Triangle(σ)` follows that:  
 $0 < x \wedge 0 < y \wedge 0 < z \wedge x \leq y + z \wedge y \leq x + z \wedge z \leq x + y$  ( $\equiv \text{Inv}$ )

16/02/18

B. Wolff - Ingé. 2 - Test

37

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preisTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postisTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics in MOAL II, page 22. } *)$$

Some Facts:

- From `modifiesOnly{}` follows  $\sigma = \sigma'$  hence  
 $\text{invTriangle}(\sigma) = \text{invTriangle}(\sigma')$
- From `mk(x,y,z) ≠ null` (see `preisTriangle`) and from `invTriangle(σ)` and `mk(x,y,z) ∈ Triangle(σ)` follows that:  
 $0 < x \wedge 0 < y \wedge 0 < z \wedge x \leq y + z \wedge y \leq x + z \wedge z \leq x + y$  ( $\equiv \text{Inv}$ )

16/02/18

B. Wolff - Ingé. 2 - Test

37

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

- ≡  $\text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge$   
 $\text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$   
(\* see semantics in MOAL II, page 22. \*)

Some Facts:

- $\text{arb} \neq \text{equ} \neq \text{iso}$
- $\text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$  can be simplified to:

$$\begin{aligned} & (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ & ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ & ((x \neq y \wedge y \neq z \wedge x \neq z) \longrightarrow r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

38

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

- ≡  $\text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge$   
 $\text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$   
(\* see semantics in MOAL II, page 22. \*)

Some Facts:

- $\text{arb} \neq \text{equ} \neq \text{iso}$
- $\text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$  can be simplified to:

$$\begin{aligned} & (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ & ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ & ((x \neq y \wedge y \neq z \wedge x \neq z) \longrightarrow r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

38

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

- ≡  $\text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge$   
 $\text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$   
(\* see semantics in MOAL II, page 22. \*)

Some Facts:

- $\text{arb} \neq \text{equ} \neq \text{iso}$
- $\text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$  can be simplified to:

$$\begin{aligned} & (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ & ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ & ((x \neq y \wedge y \neq z \wedge x \neq z) \longrightarrow r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

38

## Test-Data Generation

- Recall the test specification:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

- ≡  $\text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge$   
 $\text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$   
(\* see semantics in MOAL II, page 22. \*)

Some Facts:

- $\text{arb} \neq \text{equ} \neq \text{iso}$
- $\text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma)$  can be simplified to:

$$\begin{aligned} & (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ & ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ & ((x \neq y \wedge y \neq z \wedge x \neq z) \longrightarrow r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

38

## Test-Data Generation

### □ Summing up:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics of MOAL II, page 22. } *)$$

⇒ (\* the discussed facts \*)

$$\text{inv} \wedge \\ (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb})$$

16/02/18

B. Wolff - Ingé. 2 - Test

39

## Test-Data Generation

### □ Summing up:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics of MOAL II, page 22. } *)$$

⇒ (\* the discussed facts \*)

$$\text{inv} \wedge \\ (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb})$$

16/02/18

B. Wolff - Ingé. 2 - Test

39

## Test-Data Generation

### □ Summing up:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics of MOAL II, page 22. } *)$$

⇒ (\* the discussed facts \*)

$$\text{inv} \wedge \\ (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb})$$

16/02/18

B. Wolff - Ingé. 2 - Test

39

## Test-Data Generation

### □ Summing up:

$$\text{mk}(x,y,z).\text{isTriangle}() = r$$

$$\equiv \text{invTriangle}(\sigma) \wedge \text{preIsTriangle}(\text{mk}(x,y,z))(\sigma) \wedge \\ \text{invTriangle}(\sigma) \wedge \text{postIsTriangle}(\text{mk}(x,y,z),r)(\sigma,\sigma) \\ (* \text{ see semantics of MOAL II, page 22. } *)$$

⇒ (\* the discussed facts \*)

$$\text{inv} \wedge \\ (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb})$$

16/02/18

B. Wolff - Ingé. 2 - Test

39

## Test-Data Generation

- Recall the test specification:

$$\begin{aligned} \text{inv} \wedge (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb}) \end{aligned}$$

$$\equiv \text{(* elimination} \rightarrow \text{, deMorgan*)}$$

$$\begin{aligned} \text{inv} \wedge \\ (x \neq y \vee y \neq z \vee r=\text{equ}) \wedge \\ ((x=y \wedge y=z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r=\text{iso}) \wedge \\ (x=y \vee y=z \vee x=z \vee r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

40

## Test-Data Generation

- Recall the test specification:

$$\begin{aligned} \text{inv} \wedge (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb}) \end{aligned}$$

$$\equiv \text{(* elimination} \rightarrow \text{, deMorgan*)}$$

$$\begin{aligned} \text{inv} \wedge \\ (x \neq y \vee y \neq z \vee r=\text{equ}) \wedge \\ ((x=y \wedge y=z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r=\text{iso}) \wedge \\ (x=y \vee y=z \vee x=z \vee r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

40

## Test-Data Generation

- Recall the test specification:

$$\begin{aligned} \text{inv} \wedge (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb}) \end{aligned}$$

$$\equiv \text{(* elimination} \rightarrow \text{, deMorgan*)}$$

$$\begin{aligned} \text{inv} \wedge \\ (x \neq y \vee y \neq z \vee r=\text{equ}) \wedge \\ ((x=y \wedge y=z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r=\text{iso}) \wedge \\ (x=y \vee y=z \vee x=z \vee r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

40

## Test-Data Generation

- Recall the test specification:

$$\begin{aligned} \text{inv} \wedge (x=y \wedge y=z \rightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \rightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \rightarrow r=\text{arb}) \end{aligned}$$

$$\equiv \text{(* elimination} \rightarrow \text{, deMorgan*)}$$

$$\begin{aligned} \text{inv} \wedge \\ (x \neq y \vee y \neq z \vee r=\text{equ}) \wedge \\ ((x=y \wedge y=z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r=\text{iso}) \wedge \\ (x=y \vee y=z \vee x=z \vee r=\text{arb}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

40



## Test-Data Generation

---

- ❑ This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Now, under which precise conditions do we have

- > r = iso
- > r = arb
- > r = equ ???

16/02/18

B. Wolff - Ingé. 2 - Test

41

## Test-Data Generation

---

- ❑ This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Now, under which precise conditions do we have

- > r = iso
- > r = arb
- > r = equ ???

16/02/18

B. Wolff - Ingé. 2 - Test

41

## Test-Data Generation

---

- ❑ This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Now, under which precise conditions do we have

- > r = iso
- > r = arb
- > r = equ ???

16/02/18

B. Wolff - Ingé. 2 - Test

41

## Test-Data Generation

---

- ❑ This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Now, under which precise conditions do we have

- > r = iso
- > r = arb
- > r = equ ???

16/02/18

B. Wolff - Ingé. 2 - Test

41

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into the form

- >  $A_1 \wedge \dots \wedge A_i \wedge r = \text{iso}$
- >  $B_1 \wedge \dots \wedge B_k \wedge r = \text{arb}$
- >  $C_1 \wedge \dots \wedge C_l \wedge r = \text{equ} \quad ???$

16/02/18

B. Wolff - Ingé. 2 - Test

42

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into the form

- >  $A_1 \wedge \dots \wedge A_i \wedge r = \text{iso}$
- >  $B_1 \wedge \dots \wedge B_k \wedge r = \text{arb}$
- >  $C_1 \wedge \dots \wedge C_l \wedge r = \text{equ} \quad ???$

16/02/18

B. Wolff - Ingé. 2 - Test

42

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into the form

- >  $A_1 \wedge \dots \wedge A_i \wedge r = \text{iso}$
- >  $B_1 \wedge \dots \wedge B_k \wedge r = \text{arb}$
- >  $C_1 \wedge \dots \wedge C_l \wedge r = \text{equ} \quad ???$

16/02/18

B. Wolff - Ingé. 2 - Test

42

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into the form

- >  $A_1 \wedge \dots \wedge A_i \wedge r = \text{iso}$
- >  $B_1 \wedge \dots \wedge B_k \wedge r = \text{arb}$
- >  $C_1 \wedge \dots \wedge C_l \wedge r = \text{equ} \quad ???$

16/02/18

B. Wolff - Ingé. 2 - Test

42

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into a

## Disjunctive Normal Form (DNF) ?

16/02/18

B. Wolff - Ingé. 2 - Test

43

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into a

## Disjunctive Normal Form (DNF) ?

16/02/18

B. Wolff - Ingé. 2 - Test

43

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into a

## Disjunctive Normal Form (DNF) ?

16/02/18

B. Wolff - Ingé. 2 - Test

43

## Test-Data Generation

---

- This first part of the calculation could be called

### PURIFICATION

We eliminate UML, object-orientation, MOAL etcpp and reduce it to the pure logical core ...

Can we transform the spec into a

## Disjunctive Normal Form (DNF) ?

16/02/18

B. Wolff - Ingé. 2 - Test

43







## Test-Data Generation

- Recall the test specification:

≡ **(\* elimination contradictions \*)**

$$\begin{aligned} & \text{inv } \wedge \\ & ((x \neq y \wedge y = z) \vee (x \neq y \wedge x = z) \vee (x \neq y \wedge r = \text{arb})) \vee \\ & (y \neq z \wedge x = y) \vee (y \neq z \wedge x = z) \vee (y \neq z \wedge r = \text{arb}) \vee \\ & (r = \text{equ} \wedge x = y) \vee (r = \text{equ} \wedge y = z) \vee (r = \text{equ} \wedge x = z) \wedge \\ & ((x = y \wedge y = z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r = \text{iso}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

47

## Test-Data Generation

- Recall the test specification:

≡ **(\* elimination contradictions \*)**

$$\begin{aligned} & \text{inv } \wedge \\ & ((x \neq y \wedge y = z) \vee (x \neq y \wedge x = z) \vee (x \neq y \wedge r = \text{arb})) \vee \\ & (y \neq z \wedge x = y) \vee (y \neq z \wedge x = z) \vee (y \neq z \wedge r = \text{arb}) \vee \\ & (r = \text{equ} \wedge x = y) \vee (r = \text{equ} \wedge y = z) \vee (r = \text{equ} \wedge x = z) \wedge \\ & ((x = y \wedge y = z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r = \text{iso}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

47

## Test-Data Generation

- Recall the test specification:

≡ **(\* elimination contradictions \*)**

$$\begin{aligned} & \text{inv } \wedge \\ & ((x \neq y \wedge y = z) \vee (x \neq y \wedge x = z) \vee (x \neq y \wedge r = \text{arb})) \vee \\ & (y \neq z \wedge x = y) \vee (y \neq z \wedge x = z) \vee (y \neq z \wedge r = \text{arb}) \vee \\ & (r = \text{equ} \wedge x = y) \vee (r = \text{equ} \wedge y = z) \vee (r = \text{equ} \wedge x = z) \wedge \\ & ((x = y \wedge y = z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r = \text{iso}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

47

## Test-Data Generation

- Recall the test specification:

≡ **(\* elimination contradictions \*)**

$$\begin{aligned} & \text{inv } \wedge \\ & ((x \neq y \wedge y = z) \vee (x \neq y \wedge x = z) \vee (x \neq y \wedge r = \text{arb})) \vee \\ & (y \neq z \wedge x = y) \vee (y \neq z \wedge x = z) \vee (y \neq z \wedge r = \text{arb}) \vee \\ & (r = \text{equ} \wedge x = y) \vee (r = \text{equ} \wedge y = z) \vee (r = \text{equ} \wedge x = z) \wedge \\ & ((x = y \wedge y = z) \vee (x \neq y \wedge y \neq z \wedge x \neq z) \vee r = \text{iso}) \end{aligned}$$

16/02/18

B. Wolff - Ingé. 2 - Test

47

## Test-Data Generation

- ≡ **(\* generalized distribution 2nd/3rd ((9 \* 3 = 27 cases j\*))**

```
inV A
((X#yAY=zAX=yAY=z) V (X#yAX=zA
  x=yAY=z) V (X#yAR=arbAX=yAY=z) V
  (y#zAX=yAX=yAY=z) V (y#zAX=zA
    x=yAY=z) V (y#zAR=arbAX=yAY=z) V
  (r=equAX=yAX=yAY=z) V (r=equA
    y=zAX=yAY=z) V (r=equAX=zAX=yAY=z) V
  (X#yAY=zAX#yAY#zAX#z) V (X#yAX=zAX#yAY#zAX#z) V (X#yAR=arbA
  x#yAY#zAX#z) V (y#zAX=yAX#yAY#zAX#z) V (y#zAX=zAX#yAY#zA
  x#z) V (y#zAR=arbAX#yAY#zAX#z) V (r=equAX=yAX#yAY#zAX#z) V (r
  =equAY=zAX#yAY#zAX#z) V (r=equAX=zAX#yAY#zA x#z) ) V
((X#y A y=zAR=iso) V (X#y A x=zAR=iso) V (X#yAR=arbAR=iso)
  V (y#zAX=yAR=iso) V (y#zAX=zAR=iso) V (y#zAR=arbAR=iso) V
  (r=equAX=yAR=iso) V (r=equAY=zAR=iso) V (r=equAX=zAR=iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

48

## Test-Data Generation

- ≡ **(\* generalized distribution 2nd/3rd ((9 \* 3 = 27 cases j\*))**

```
inV A
((X#yAY=zAX=yAY=z) V (X#yAX=zA
  x=yAY=z) V (X#yAR=arbAX=yAY=z) V
  (y#zAX=yAX=yAY=z) V (y#zAX=zA
    x=yAY=z) V (y#zAR=arbAX=yAY=z) V
  (r=equAX=yAX=yAY=z) V (r=equA
    y=zAX=yAY=z) V (r=equAX=zAX=yAY=z) V
  (X#yAY=zAX#yAY#zAX#z) V (X#yAX=zAX#yAY#zAX#z) V (X#yAR=arbA
  x#yAY#zAX#z) V (y#zAX=yAX#yAY#zAX#z) V (y#zAX=zAX#yAY#zA
  x#z) V (y#zAR=arbAX#yAY#zAX#z) V (r=equAX=yAX#yAY#zAX#z) V (r
  =equAY=zAX#yAY#zAX#z) V (r=equAX=zAX#yAY#zA x#z) ) V
((X#y A y=zAR=iso) V (X#y A x=zAR=iso) V (X#yAR=arbAR=iso)
  V (y#zAX=yAR=iso) V (y#zAX=zAR=iso) V (y#zAR=arbAR=iso) V
  (r=equAX=yAR=iso) V (r=equAY=zAR=iso) V (r=equAX=zAR=iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

48

## Test-Data Generation

- ≡ **(\* generalized distribution 2nd/3rd ((9 \* 3 = 27 cases j\*))**

```
inV A
((X#yAY=zAX=yAY=z) V (X#yAX=zA
  x=yAY=z) V (X#yAR=arbAX=yAY=z) V
  (y#zAX=yAX=yAY=z) V (y#zAX=zA
    x=yAY=z) V (y#zAR=arbAX=yAY=z) V
  (r=equAX=yAX=yAY=z) V (r=equA
    y=zAX=yAY=z) V (r=equAX=zAX=yAY=z) V
  (X#yAY=zAX#yAY#zAX#z) V (X#yAX=zAX#yAY#zAX#z) V (X#yAR=arbA
  x#yAY#zAX#z) V (y#zAX=yAX#yAY#zAX#z) V (y#zAX=zAX#yAY#zA
  x#z) V (y#zAR=arbAX#yAY#zAX#z) V (r=equAX=yAX#yAY#zAX#z) V (r
  =equAY=zAX#yAY#zAX#z) V (r=equAX=zAX#yAY#zA x#z) ) V
((X#y A y=zAR=iso) V (X#y A x=zAR=iso) V (X#yAR=arbAR=iso)
  V (y#zAX=yAR=iso) V (y#zAX=zAR=iso) V (y#zAR=arbAR=iso) V
  (r=equAX=yAR=iso) V (r=equAY=zAR=iso) V (r=equAX=zAR=iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

48

## Test-Data Generation

- ≡ **(\* generalized distribution 2nd/3rd ((9 \* 3 = 27 cases j\*))**

```
inV A
((X#yAY=zAX=yAY=z) V (X#yAX=zA
  x=yAY=z) V (X#yAR=arbAX=yAY=z) V
  (y#zAX=yAX=yAY=z) V (y#zAX=zA
    x=yAY=z) V (y#zAR=arbAX=yAY=z) V
  (r=equAX=yAX=yAY=z) V (r=equA
    y=zAX=yAY=z) V (r=equAX=zAX=yAY=z) V
  (X#yAY=zAX#yAY#zAX#z) V (X#yAX=zAX#yAY#zAX#z) V (X#yAR=arbA
  x#yAY#zAX#z) V (y#zAX=yAX#yAY#zAX#z) V (y#zAX=zAX#yAY#zA
  x#z) V (y#zAR=arbAX#yAY#zAX#z) V (r=equAX=yAX#yAY#zAX#z) V (r
  =equAY=zAX#yAY#zAX#z) V (r=equAX=zAX#yAY#zA x#z) ) V
((X#y A y=zAR=iso) V (X#y A x=zAR=iso) V (X#yAR=arbAR=iso)
  V (y#zAX=yAR=iso) V (y#zAX=zAR=iso) V (y#zAR=arbAR=iso) V
  (r=equAX=yAR=iso) V (r=equAY=zAR=iso) V (r=equAX=zAR=iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

48



## Test-Data Generation

- **(\* elimination of the contradictions and redundancies \*)**

```
inV A
(x#yA#zAx=yAy=z)V(x#yAx=zA
x=yAy=z)V(x#yA#atbAx=yAy=z) V
ty#zAx=yAx=yAy=z)V(ty#zAx=zA
x=yAy=z)V(ty#zA#atbAx=yAy=z) V
(r=equAx=yAx=yAy=z) V(.r:=equA
y=zAx=yAV#z.) V(.r:=equAx=zAx=yAV#z.) V
(x#yA#zAx#yAy#zAx#z)V(x#yAx=zAx#yAy#zAx#z)V(x#yA#arbd
x#yAV#zAx#z)V(ty#zAx=yAx#yAy#zAx#z)V(ty#zAx=zAx#yAy#zA
x#z)V(.y#zAr=arbdAx#yAV#zAx#z.) V(r:=equAx=yAx#yAy#zAx#z)V(r
=equAy=zAx#yAy#zAx#z)V(r:=equAx=zAx#yAy#zA-x#z) V
((x#y A y=zAr=iso) V(x#y A x=zAr=iso) V(x#yA#atbA#iso
V(y#zAx=yAr=iso) V(y#zAx=zAr=iso) V(ty#zA#atbA#iso
r:=equAx=yA#iso)V(r:=equAy=zA#iso)V(r:=equAx=zA#iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

49

## Test-Data Generation

- **(\* elimination of the contradictions and redundancies \*)**

```
inV A
(x#yA#zAx=yAy=z)V(x#yAx=zA
x=yAy=z)V(x#yA#atbAx=yAy=z) V
ty#zAx=yAx=yAy=z)V(ty#zAx=zA
x=yAy=z)V(ty#zA#atbAx=yAy=z) V
(r=equAx=yAx=yAy=z) V(.r:=equA
y=zAx=yAV#z.) V(.r:=equAx=zAx=yAV#z.) V
(x#yA#zAx#yAy#zAx#z)V(x#yAx=zAx#yAy#zAx#z)V(x#yA#arbd
x#yAV#zAx#z)V(ty#zAx=yAx#yAy#zAx#z)V(ty#zAx=zAx#yAy#zA
x#z)V(.y#zAr=arbdAx#yAV#zAx#z.) V(r:=equAx=yAx#yAy#zAx#z)V(r
=equAy=zAx#yAy#zAx#z)V(r:=equAx=zAx#yAy#zA-x#z) V
((x#y A y=zAr=iso) V(x#y A x=zAr=iso) V(x#yA#atbA#iso
V(y#zAx=yAr=iso) V(y#zAx=zAr=iso) V(ty#zA#atbA#iso
r:=equAx=yA#iso)V(r:=equAy=zA#iso)V(r:=equAx=zA#iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

49

## Test-Data Generation

- **(\* elimination of the contradictions and redundancies \*)**

```
inV A
(x#yA#zAx=yAy=z)V(x#yAx=zA
x=yAy=z)V(x#yA#atbAx=yAy=z) V
ty#zAx=yAx=yAy=z)V(ty#zAx=zA
x=yAy=z)V(ty#zA#atbAx=yAy=z) V
(r=equAx=yAx=yAy=z) V(.r:=equA
y=zAx=yAV#z.) V(.r:=equAx=zAx=yAV#z.) V
(x#yA#zAx#yAy#zAx#z)V(x#yAx=zAx#yAy#zAx#z)V(x#yA#arbd
x#yAV#zAx#z)V(ty#zAx=yAx#yAy#zAx#z)V(ty#zAx=zAx#yAy#zA
x#z)V(.y#zAr=arbdAx#yAV#zAx#z.) V(r:=equAx=yAx#yAy#zAx#z)V(r
=equAy=zAx#yAy#zAx#z)V(r:=equAx=zAx#yAy#zA-x#z) V
((x#y A y=zAr=iso) V(x#y A x=zAr=iso) V(x#yA#atbA#iso
V(y#zAx=yAr=iso) V(y#zAx=zAr=iso) V(ty#zA#atbA#iso
r:=equAx=yA#iso)V(r:=equAy=zA#iso)V(r:=equAx=zA#iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

49

## Test-Data Generation

- **(\* elimination of the contradictions and redundancies \*)**

```
inV A
(x#yA#zAx=yAy=z)V(x#yAx=zA
x=yAy=z)V(x#yA#atbAx=yAy=z) V
ty#zAx=yAx=yAy=z)V(ty#zAx=zA
x=yAy=z)V(ty#zA#atbAx=yAy=z) V
(r=equAx=yAx=yAy=z) V(.r:=equA
y=zAx=yAV#z.) V(.r:=equAx=zAx=yAV#z.) V
(x#yA#zAx#yAy#zAx#z)V(x#yAx=zAx#yAy#zAx#z)V(x#yA#arbd
x#yAV#zAx#z)V(ty#zAx=yAx#yAy#zAx#z)V(ty#zAx=zAx#yAy#zA
x#z)V(.y#zAr=arbdAx#yAV#zAx#z.) V(r:=equAx=yAx#yAy#zAx#z)V(r
=equAy=zAx#yAy#zAx#z)V(r:=equAx=zAx#yAy#zA-x#z) V
((x#y A y=zAr=iso) V(x#y A x=zAr=iso) V(x#yA#atbA#iso
V(y#zAx=yAr=iso) V(y#zAx=zAr=iso) V(ty#zA#atbA#iso
r:=equAx=yA#iso)V(r:=equAy=zA#iso)V(r:=equAx=zA#iso))
```

16/02/18

B. Wolff - Ingé. 2 - Test

49

## Test-Data Generation

### □ ≡ (\* cleanup, distribution \*)

- (1)  $(\text{inv} \wedge x=y \wedge x=y \wedge y=z \wedge r=\text{equ}) \vee$
- (2)  $(\text{inv} \wedge x\neq y \wedge y\neq z \wedge x\neq z \wedge r=\text{arb}) \vee$
- (3)  $(\text{inv} \wedge x\neq y \wedge y=z \wedge r=\text{iso}) \vee$
- (4)  $(\text{inv} \wedge x\neq y \wedge x=z \wedge r=\text{iso}) \vee$
- (5)  $(\text{inv} \wedge y\neq z \wedge x=y \wedge r=\text{iso}) \vee$
- (6)  $(\text{inv} \wedge y\neq z \wedge x=z \wedge r=\text{iso})$

### □ Test-Case-Construction by DNF Method

yields six abstract test cases  
relating input X Y Z to output r

- Note: In general, output r is not necessarily **uniquely defined** as in our example ...  
The spec can be non-deterministic admitting several results.

16/02/18

B. Wolff - Ingé. 2 - Test

50

## Test-Data Generation

### □ ≡ (\* cleanup, distribution \*)

- (1)  $(\text{inv} \wedge x=y \wedge x=y \wedge y=z \wedge r=\text{equ}) \vee$
- (2)  $(\text{inv} \wedge x\neq y \wedge y\neq z \wedge x\neq z \wedge r=\text{arb}) \vee$
- (3)  $(\text{inv} \wedge x\neq y \wedge y=z \wedge r=\text{iso}) \vee$
- (4)  $(\text{inv} \wedge x\neq y \wedge x=z \wedge r=\text{iso}) \vee$
- (5)  $(\text{inv} \wedge y\neq z \wedge x=y \wedge r=\text{iso}) \vee$
- (6)  $(\text{inv} \wedge y\neq z \wedge x=z \wedge r=\text{iso})$

### □ Test-Case-Construction by DNF Method

yields six abstract test cases  
relating input X Y Z to output r

- Note: In general, output r is not necessarily **uniquely defined** as in our example ...  
The spec can be non-deterministic admitting several results.

16/02/18

B. Wolff - Ingé. 2 - Test

50

## Test-Data Generation

### □ ≡ (\* cleanup, distribution \*)

- (1)  $(\text{inv} \wedge x=y \wedge x=y \wedge y=z \wedge r=\text{equ}) \vee$
- (2)  $(\text{inv} \wedge x\neq y \wedge y\neq z \wedge x\neq z \wedge r=\text{arb}) \vee$
- (3)  $(\text{inv} \wedge x\neq y \wedge y=z \wedge r=\text{iso}) \vee$
- (4)  $(\text{inv} \wedge x\neq y \wedge x=z \wedge r=\text{iso}) \vee$
- (5)  $(\text{inv} \wedge y\neq z \wedge x=y \wedge r=\text{iso}) \vee$
- (6)  $(\text{inv} \wedge y\neq z \wedge x=z \wedge r=\text{iso})$

### □ Test-Case-Construction by DNF Method

yields six abstract test cases  
relating input X Y Z to output r

- Note: In general, output r is not necessarily **uniquely defined** as in our example ...  
The spec can be non-deterministic admitting several results.

16/02/18

B. Wolff - Ingé. 2 - Test

50

## Test-Data Generation

### □ ≡ (\* cleanup, distribution \*)

- (1)  $(\text{inv} \wedge x=y \wedge x=y \wedge y=z \wedge r=\text{equ}) \vee$
- (2)  $(\text{inv} \wedge x\neq y \wedge y\neq z \wedge x\neq z \wedge r=\text{arb}) \vee$
- (3)  $(\text{inv} \wedge x\neq y \wedge y=z \wedge r=\text{iso}) \vee$
- (4)  $(\text{inv} \wedge x\neq y \wedge x=z \wedge r=\text{iso}) \vee$
- (5)  $(\text{inv} \wedge y\neq z \wedge x=y \wedge r=\text{iso}) \vee$
- (6)  $(\text{inv} \wedge y\neq z \wedge x=z \wedge r=\text{iso})$

### □ Test-Case-Construction by DNF Method

yields six abstract test cases  
relating input X Y Z to output r

- Note: In general, output r is not necessarily **uniquely defined** as in our example ...  
The spec can be non-deterministic admitting several results.

16/02/18

B. Wolff - Ingé. 2 - Test

50

## Test-Data Generation

### □ Test-Data-Selection:

For each abstract test-case, we construct one concrete test, by choosing values that make the abstract test case true (« that satisfies the abstract test case »)

case	x	y	z	result
(1)	3	3	3	equ
(2)	3	4	6	arb
(3)	4	5	5	iso
(4)	5	4	5	iso
(5)	5	5	4	iso
(6)	4	3	4	iso

16/02/18

B. Wolff - Ingé. 2 - Test

51

## Test-Data Generation

### □ Test-Data-Selection:

For each abstract test-case, we construct one concrete test, by choosing values that make the abstract test case true (« that satisfies the abstract test case »)

case	x	y	z	result
(1)	3	3	3	equ
(2)	3	4	6	arb
(3)	4	5	5	iso
(4)	5	4	5	iso
(5)	5	5	4	iso
(6)	4	3	4	iso

16/02/18

B. Wolff - Ingé. 2 - Test

51

## Test-Data Generation

### □ Test-Data-Selection:

For each abstract test-case, we construct one concrete test, by choosing values that make the abstract test case true (« that satisfies the abstract test case »)

case	x	y	z	result
(1)	3	3	3	equ
(2)	3	4	6	arb
(3)	4	5	5	iso
(4)	5	4	5	iso
(5)	5	5	4	iso
(6)	4	3	4	iso

16/02/18

B. Wolff - Ingé. 2 - Test

51

## Test-Data Generation

### □ Test-Data-Selection:

For each abstract test-case, we construct one concrete test, by choosing values that make the abstract test case true (« that satisfies the abstract test case »)

case	x	y	z	result
(1)	3	3	3	equ
(2)	3	4	6	arb
(3)	4	5	5	iso
(4)	5	4	5	iso
(5)	5	5	4	iso
(6)	4	3	4	iso

16/02/18

B. Wolff - Ingé. 2 - Test

51

## Test-Data Generation

---

- ❑ A First Summary on the Test-Generation Method:
  - PHASE I: Stripping the Domain-Language (UML-MOAL) away, "purification"
  - PHASE II: Abstract Test Case Construction by "DNF computation"
  - PHASE III: Constraint Resolution (by solvers like CVC4 or Z3) "Test Data Selection"
  - COVERAGE CRITERION:
    - DNF - coverage of the Spec; for each abstract test-case one concrete test-input is constructed.(ISO/IEC/IEEE 29119 calls this: Equivalence class testing)
- ❑ **Remark: During Coding phase, when the Spec does not change, the test-data-selection can be repeated easily creating always different test sets ...**

16/02/18

B. Wolff - Ingé. 2 - Test

52

## Test-Data Generation

---

- ❑ A First Summary on the Test-Generation Method:
  - PHASE I: Stripping the Domain-Language (UML-MOAL) away, "purification"
  - PHASE II: Abstract Test Case Construction by "DNF computation"
  - PHASE III: Constraint Resolution (by solvers like CVC4 or Z3) "Test Data Selection"
  - COVERAGE CRITERION:
    - DNF - coverage of the Spec; for each abstract test-case one concrete test-input is constructed.(ISO/IEC/IEEE 29119 calls this: Equivalence class testing)
- ❑ **Remark: During Coding phase, when the Spec does not change, the test-data-selection can be repeated easily creating always different test sets ...**

16/02/18

B. Wolff - Ingé. 2 - Test

52

## Test-Data Generation

---

- ❑ A First Summary on the Test-Generation Method:
  - PHASE I: Stripping the Domain-Language (UML-MOAL) away, "purification"
  - PHASE II: Abstract Test Case Construction by "DNF computation"
  - PHASE III: Constraint Resolution (by solvers like CVC4 or Z3) "Test Data Selection"
  - COVERAGE CRITERION:
    - DNF - coverage of the Spec; for each abstract test-case one concrete test-input is constructed.(ISO/IEC/IEEE 29119 calls this: Equivalence class testing)
- ❑ **Remark: During Coding phase, when the Spec does not change, the test-data-selection can be repeated easily creating always different test sets ...**

16/02/18

B. Wolff - Ingé. 2 - Test

52

## Test-Data Generation

---

- ❑ A First Summary on the Test-Generation Method:
  - PHASE I: Stripping the Domain-Language (UML-MOAL) away, "purification"
  - PHASE II: Abstract Test Case Construction by "DNF computation"
  - PHASE III: Constraint Resolution (by solvers like CVC4 or Z3) "Test Data Selection"
  - COVERAGE CRITERION:
    - DNF - coverage of the Spec; for each abstract test-case one concrete test-input is constructed.(ISO/IEC/IEEE 29119 calls this: Equivalence class testing)
- ❑ **Remark: During Coding phase, when the Spec does not change, the test-data-selection can be repeated easily creating always different test sets ...**

16/02/18

B. Wolff - Ingé. 2 - Test

52

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv} \wedge \\ (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \longrightarrow r=\text{arb}) \end{array}$$

It is possible to abstract this spec to a fairly small number of „base predicates“ ... They should be logically independent and not contain the output variable...

16/02/18

B. Wolff - Ingé. 2 - Test

53

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv} \wedge \\ (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \longrightarrow r=\text{arb}) \end{array}$$

It is possible to abstract this spec to a fairly small number of „base predicates“ ... They should be logically independent and not contain the output variable...

16/02/18

B. Wolff - Ingé. 2 - Test

53

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv} \wedge \\ (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \longrightarrow r=\text{arb}) \end{array}$$

It is possible to abstract this spec to a fairly small number of „base predicates“ ... They should be logically independent and not contain the output variable...

16/02/18

B. Wolff - Ingé. 2 - Test

53

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv} \wedge \\ (x=y \wedge y=z \longrightarrow r=\text{equ}) \wedge \\ ((x \neq y \vee y \neq z) \wedge (x=y \vee y=z \vee x=z) \longrightarrow r=\text{iso}) \wedge \\ (x \neq y \wedge y \neq z \wedge x \neq z \longrightarrow r=\text{arb}) \end{array}$$

It is possible to abstract this spec to a fairly small number of „base predicates“ ... They should be logically independent and not contain the output variable...

16/02/18

B. Wolff - Ingé. 2 - Test

53

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv } A \\ (A \wedge B \longrightarrow r=\text{equ}) \wedge \\ ((\neg A \vee \neg B) \wedge (A \vee B \vee C) \longrightarrow r=\text{iso}) \wedge \\ (\neg A \wedge \neg B \wedge \neg C \longrightarrow r=\text{arb}) \end{array}$$

where  $A \mapsto X=Y$ ,  $B \mapsto Y=Z$ ,  $C \mapsto X=Z$

(actually:  $A$  and  $B$  imply  $C$ )

16/02/18

B. Wolff - Ingé. 2 - Test

54

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv } A \\ (A \wedge B \longrightarrow r=\text{equ}) \wedge \\ ((\neg A \vee \neg B) \wedge (A \vee B \vee C) \longrightarrow r=\text{iso}) \wedge \\ (\neg A \wedge \neg B \wedge \neg C \longrightarrow r=\text{arb}) \end{array}$$

where  $A \mapsto X=Y$ ,  $B \mapsto Y=Z$ ,  $C \mapsto X=Z$

(actually:  $A$  and  $B$  imply  $C$ )

16/02/18

B. Wolff - Ingé. 2 - Test

54

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv } A \\ (A \wedge B \longrightarrow r=\text{equ}) \wedge \\ ((\neg A \vee \neg B) \wedge (A \vee B \vee C) \longrightarrow r=\text{iso}) \wedge \\ (\neg A \wedge \neg B \wedge \neg C \longrightarrow r=\text{arb}) \end{array}$$

where  $A \mapsto X=Y$ ,  $B \mapsto Y=Z$ ,  $C \mapsto X=Z$

(actually:  $A$  and  $B$  imply  $C$ )

16/02/18

B. Wolff - Ingé. 2 - Test

54

## Test-Data Generation

### □ Variants:

- Alternative to PHASE II (DNF construction): Predicate Abstraction and Tableaux-Exploration.

Reconsider the (purified) specification:

$$\begin{array}{l} \text{inv } A \\ (A \wedge B \longrightarrow r=\text{equ}) \wedge \\ ((\neg A \vee \neg B) \wedge (A \vee B \vee C) \longrightarrow r=\text{iso}) \wedge \\ (\neg A \wedge \neg B \wedge \neg C \longrightarrow r=\text{arb}) \end{array}$$

where  $A \mapsto X=Y$ ,  $B \mapsto Y=Z$ ,  $C \mapsto X=Z$

(actually:  $A$  and  $B$  imply  $C$ )

16/02/18

B. Wolff - Ingé. 2 - Test

54

## Test-Data Generation

### □ Variants:

➤ ... Now we can construct a tableau and get by simplification:

case	A	B	C	spec reduces to
(1)	T	T	T	• r=equ
(2)	T	T	F	• r=equ (!!!)
(3)	T	F	T	• r=iso
(4)	T	F	F	• r=iso
(5)	F	T	T	• r=iso
(6)	F	T	F	• r=iso
(7)	F	F	T	• r=iso
(8)	F	F	F	• r=arb

16/02/18

B. Wolff - Ingé. 2 - Test

55

## Test-Data Generation

### □ Variants:

➤ ... Now we can construct a tableau and get by simplification:

case	A	B	C	spec reduces to
(1)	T	T	T	• r=equ
(2)	T	T	F	• r=equ (!!!)
(3)	T	F	T	• r=iso
(4)	T	F	F	• r=iso
(5)	F	T	T	• r=iso
(6)	F	T	F	• r=iso
(7)	F	F	T	• r=iso
(8)	F	F	F	• r=arb

16/02/18

B. Wolff - Ingé. 2 - Test

55

## Test-Data Generation

### □ Variants:

➤ ... Now we can construct a tableau and get by simplification:

case	A	B	C	spec reduces to
(1)	T	T	T	• r=equ
(2)	T	T	F	• r=equ (!!!)
(3)	T	F	T	• r=iso
(4)	T	F	F	• r=iso
(5)	F	T	T	• r=iso
(6)	F	T	F	• r=iso
(7)	F	F	T	• r=iso
(8)	F	F	F	• r=arb

16/02/18

B. Wolff - Ingé. 2 - Test

55

## Test-Data Generation

### □ Variants:

➤ ... Now we can construct a tableau and get by simplification:

case	A	B	C	spec reduces to
(1)	T	T	T	• r=equ
(2)	T	T	F	• r=equ (!!!)
(3)	T	F	T	• r=iso
(4)	T	F	F	• r=iso
(5)	F	T	T	• r=iso
(6)	F	T	F	• r=iso
(7)	F	F	T	• r=iso
(8)	F	F	F	• r=arb

16/02/18

B. Wolff - Ingé. 2 - Test

55

## Test-Data Generation

### □ Variants:

#### ➤ PHASE III: Borderline analysis.

Principle: we replace in our DNF inequalities by „the closest values that make the spec true“

$$x \neq y \quad \rightarrow \quad x = y + 1 \vee x = y - 1$$

$$x \leq y \quad \rightarrow \quad x = y \vee x < y$$

$$x < y \quad \rightarrow \quad x = y - 1 \quad \text{etc.}$$

- ... and recompute the DNF. In general, this gives a much finer mesh ...

16/02/18

B. Wolff - Ingé. 2 - Test

56

## Test-Data Generation

### □ Variants:

#### ➤ PHASE III: Borderline analysis.

Principle: we replace in our DNF inequalities by „the closest values that make the spec true“

$$x \neq y \quad \rightarrow \quad x = y + 1 \vee x = y - 1$$

$$x \leq y \quad \rightarrow \quad x = y \vee x < y$$

$$x < y \quad \rightarrow \quad x = y - 1 \quad \text{etc.}$$

- ... and recompute the DNF. In general, this gives a much finer mesh ...

16/02/18

B. Wolff - Ingé. 2 - Test

56

## Test-Data Generation

### □ Variants:

#### ➤ PHASE III: Borderline analysis.

Principle: we replace in our DNF inequalities by „the closest values that make the spec true“

$$x \neq y \quad \rightarrow \quad x = y + 1 \vee x = y - 1$$

$$x \leq y \quad \rightarrow \quad x = y \vee x < y$$

$$x < y \quad \rightarrow \quad x = y - 1 \quad \text{etc.}$$

- ... and recompute the DNF. In general, this gives a much finer mesh ...

16/02/18

B. Wolff - Ingé. 2 - Test

56

## Test-Data Generation

### □ Variants:

#### ➤ PHASE III: Borderline analysis.

Principle: we replace in our DNF inequalities by „the closest values that make the spec true“

$$x \neq y \quad \rightarrow \quad x = y + 1 \vee x = y - 1$$

$$x \leq y \quad \rightarrow \quad x = y \vee x < y$$

$$x < y \quad \rightarrow \quad x = y - 1 \quad \text{etc.}$$

- ... and recompute the DNF. In general, this gives a much finer mesh ...

16/02/18

B. Wolff - Ingé. 2 - Test

56



## Test-Data Generation

---

❑ Variants:

- PHASE I: Test for exceptional behaviour.

We negate the precondition and to DNF generation on the precondition only.

Test objectives could be:

- ❑ should raise an exception if public
- ❑ should not diverge

16/02/18

B. Wolff - Ingé. 2 - Test

57

## Test-Data Generation

---

❑ Variants:

- PHASE I: Test for exceptional behaviour.

We negate the precondition and to DNF generation on the precondition only.

Test objectives could be:

- ❑ should raise an exception if public
- ❑ should not diverge

16/02/18

B. Wolff - Ingé. 2 - Test

57

## Test-Data Generation

---

❑ Variants:

- PHASE I: Test for exceptional behaviour.

We negate the precondition and to DNF generation on the precondition only.

Test objectives could be:

- ❑ should raise an exception if public
- ❑ should not diverge

16/02/18

B. Wolff - Ingé. 2 - Test

57

## Test-Data Generation

---

❑ Variants:

- PHASE I: Test for exceptional behaviour.

We negate the precondition and to DNF generation on the precondition only.

Test objectives could be:

- ❑ should raise an exception if public
- ❑ should not diverge

16/02/18

B. Wolff - Ingé. 2 - Test

57

## Test-Data Generation

---

- ❑ How to handle Recursion ?

16/02/18

B. Wolff - Ingé. 2 - Test

58

## Test-Data Generation

---

- ❑ How to handle Recursion ?

16/02/18

B. Wolff - Ingé. 2 - Test

58

## Test-Data Generation

---

- ❑ How to handle Recursion ?

16/02/18

B. Wolff - Ingé. 2 - Test

58

## Test-Data Generation

---

- ❑ How to handle Recursion ?

16/02/18

B. Wolff - Ingé. 2 - Test

58

## Test-Data Generation

---

- ❑ How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data

16/02/18

B. Wolff - Ingé. 2 - Test

59

## Test-Data Generation

---

- ❑ How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data

## Test-Data Generation

---

- ❑ How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data

16/02/18

B. Wolff - Ingé. 2 - Test

59

## Test-Data Generation

---

- ❑ How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data

16/02/18

B. Wolff - Ingé. 2 - Test

59

16/02/18

B. Wolff - Ingé. 2 - Test

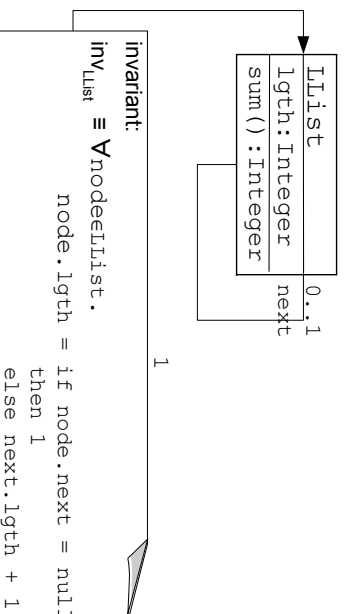
59

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

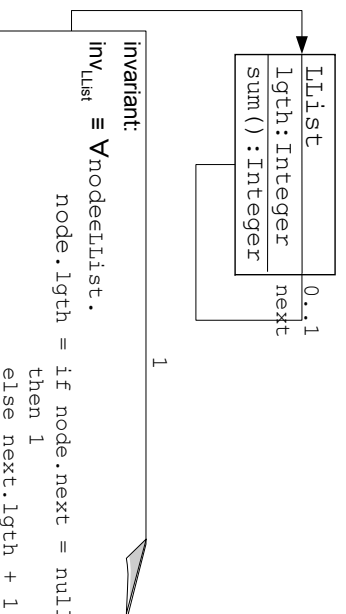
60

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

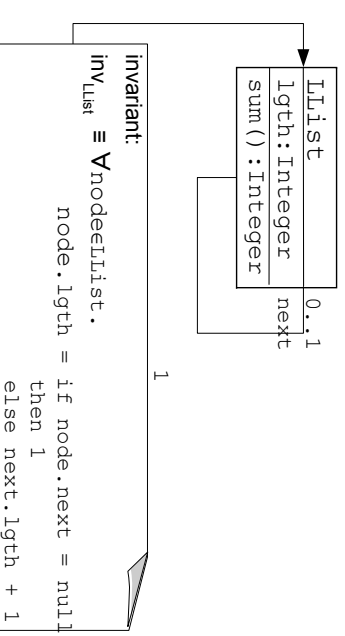
60

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

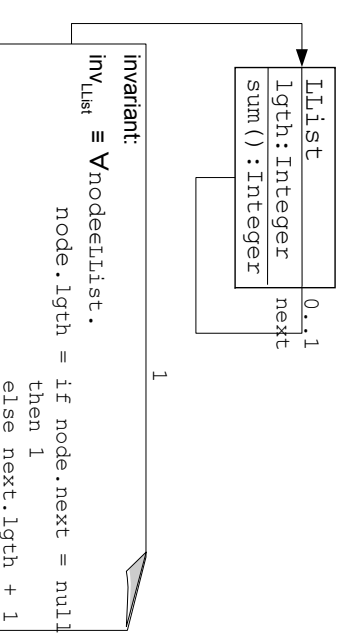
60

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

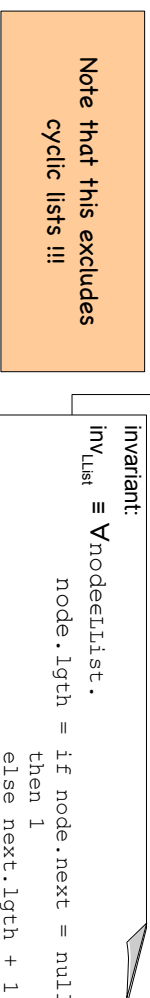
60

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

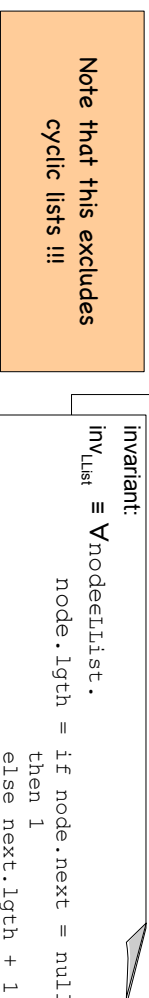
61

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

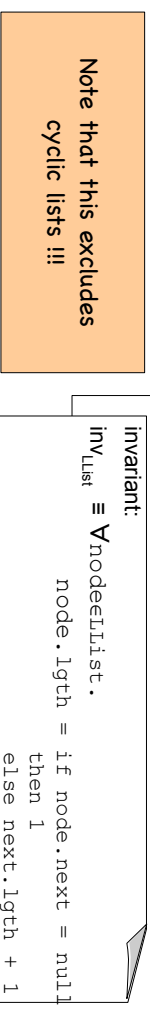
61

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

61

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of data



16/02/18

B. Wolff - Ingé. 2 - Test

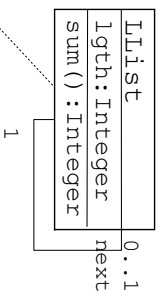
61

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of operations (post-conds may contain calls ...)



```
query contract (modifiesOnly({})):
definition pre_sum (l) ≡ True
definition post_sum (l, res) ≡ res = if l.next = null then l.lgtch
else l.lgtch + l.next.sum ()
definition sum (l) ≡ arb{x | pre_sum (l) ∧ post_sum (l, x) }
```

16/02/18

B. Wolff - Ingé. 2 - Test

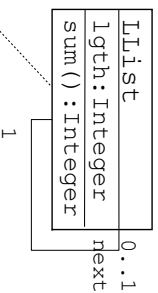
62

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of operations (post-conds may contain calls ...)



```
query contract (modifiesOnly({})):
definition pre_sum (l) ≡ True
definition post_sum (l, res) ≡ res = if l.next = null then l.lgtch
else l.lgtch + l.next.sum ()
definition sum (l) ≡ arb{x | pre_sum (l) ∧ post_sum (l, x) }
```

16/02/18

B. Wolff - Ingé. 2 - Test

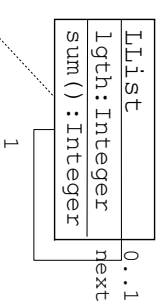
62

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of operations (post-conds may contain calls ...)



```
query contract (modifiesOnly({})):
definition pre_sum (l) ≡ True
definition post_sum (l, res) ≡ res = if l.next = null then l.lgtch
else l.lgtch + l.next.sum ()
definition sum (l) ≡ arb{x | pre_sum (l) ∧ post_sum (l, x) }
```

16/02/18

B. Wolff - Ingé. 2 - Test

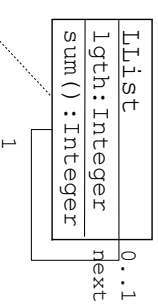
62

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:

- at the level of operations (post-conds may contain calls ...)



```
query contract (modifiesOnly({})):
definition pre_sum (l) ≡ True
definition post_sum (l, res) ≡ res = if l.next = null then l.lgtch
else l.lgtch + l.next.sum ()
definition sum (l) ≡ arb{x | pre_sum (l) ∧ post_sum (l, x) }
```

16/02/18

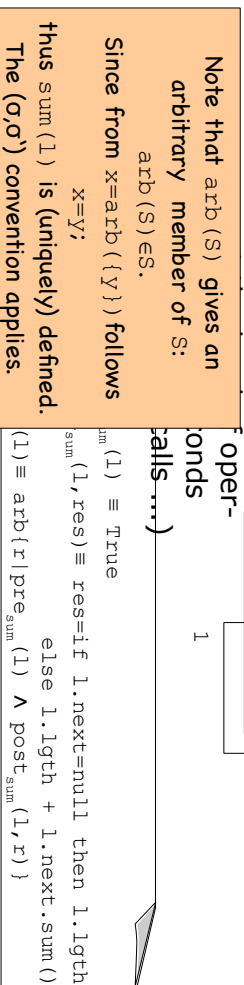
B. Wolff - Ingé. 2 - Test

62

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:



16/02/18

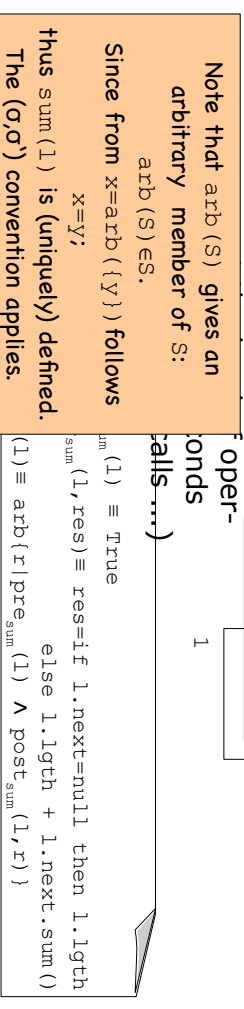
B. Wolff - Ingé. 2 - Test

63

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:



16/02/18

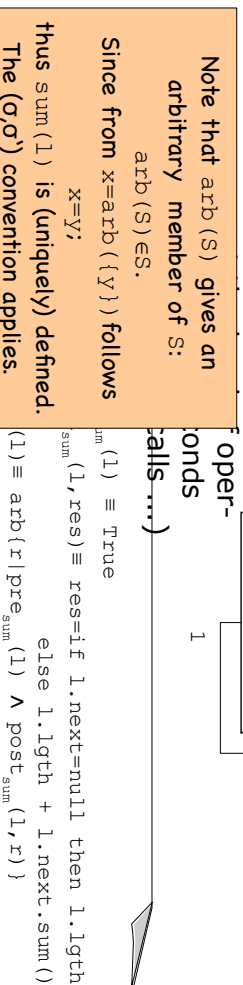
B. Wolff - Ingé. 2 - Test

63

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:



16/02/18

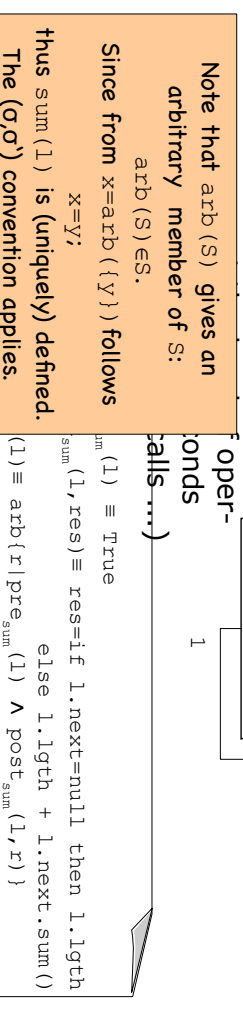
B. Wolff - Ingé. 2 - Test

63

## Test-Data Generation

- How to handle Recursion ?

In UML/MOAL, recursion occurs (at least) at two points:



16/02/18

B. Wolff - Ingé. 2 - Test

63

## Test-Data Generation

- Prerequisite: We present the invariant as recursive predicate.

```
definition inv_ListCoe n σ ≡ (n.lgth(σ) = if n.next(σ)=null then 1
                               else n.next.lgth(σ) + 1)
```

we have:

```
inv_List (σ) = VneList(σ) . inv_ListCoe n σ
```

and

```
inv_ListCoe (n) (σ) = (if n.next(σ)=null then n.lgth(σ) = 1
                       else n.lgth(σ) =n.next.lgth(σ) + 1
                       ∧ n.next(σ) ∈List(σ)
                       ∧ inv_ListCoe (n.next) (σ) )
  (under the assumption that n ∈List(σ) )
```

Furthermore we have:

```
sum(1) (σ', σ) = if l.next(σ)=null then l.lgth(σ)
                 else l.lgth(σ) + sum(1.next)(σ', σ)
```

We have  $\sigma'=\sigma$  (why?). We will again apply  $(\sigma',\sigma)$  – convention.

16/02/18

B. Wolff - Ingé 2 - Test

64

## Test-Data Generation

- Prerequisite: We present the invariant as recursive predicate.

```
definition inv_ListCoe n σ ≡ (n.lgth(σ) = if n.next(σ)=null then 1
                               else n.next.lgth(σ) + 1)
```

we have:

```
inv_List (σ) = VneList(σ) . inv_ListCoe n σ
```

and

```
inv_ListCoe (n) (σ) = (if n.next(σ)=null then n.lgth(σ) = 1
                       else n.lgth(σ) =n.next.lgth(σ) + 1
                       ∧ n.next(σ) ∈List(σ)
                       ∧ inv_ListCoe (n.next) (σ) )
  (under the assumption that n ∈List(σ) )
```

Furthermore we have:

```
sum(1) (σ', σ) = if l.next(σ)=null then l.lgth(σ)
                 else l.lgth(σ) + sum(1.next)(σ', σ)
```

We have  $\sigma'=\sigma$  (why?). We will again apply  $(\sigma',\sigma)$  – convention.

16/02/18

B. Wolff - Ingé 2 - Test

64

## Test-Data Generation

- Prerequisite: We present the invariant as recursive predicate.

```
definition inv_ListCoe n σ ≡ (n.lgth(σ) = if n.next(σ)=null then 1
                               else n.next.lgth(σ) + 1)
```

we have:

```
inv_List (σ) = VneList(σ) . inv_ListCoe n σ
```

and

```
inv_ListCoe (n) (σ) = (if n.next(σ)=null then n.lgth(σ) = 1
                       else n.lgth(σ) =n.next.lgth(σ) + 1
                       ∧ n.next(σ) ∈List(σ)
                       ∧ inv_ListCoe (n.next) (σ) )
  (under the assumption that n ∈List(σ) )
```

Furthermore we have:

```
sum(1) (σ', σ) = if l.next(σ)=null then l.lgth(σ)
                 else l.lgth(σ) + sum(1.next)(σ', σ)
```

We have  $\sigma'=\sigma$  (why?). We will again apply  $(\sigma',\sigma)$  – convention.

16/02/18

B. Wolff - Ingé 2 - Test

64

## Test-Data Generation

- Prerequisite: We present the invariant as recursive predicate.

```
definition inv_ListCoe n σ ≡ (n.lgth(σ) = if n.next(σ)=null then 1
                               else n.next.lgth(σ) + 1)
```

we have:

```
inv_List (σ) = VneList(σ) . inv_ListCoe n σ
```

and

```
inv_ListCoe (n) (σ) = (if n.next(σ)=null then n.lgth(σ) = 1
                       else n.lgth(σ) =n.next.lgth(σ) + 1
                       ∧ n.next(σ) ∈List(σ)
                       ∧ inv_ListCoe (n.next) (σ) )
  (under the assumption that n ∈List(σ) )
```

Furthermore we have:

```
sum(1) (σ', σ) = if l.next(σ)=null then l.lgth(σ)
                 else l.lgth(σ) + sum(1.next)(σ', σ)
```

We have  $\sigma'=\sigma$  (why?). We will again apply  $(\sigma',\sigma)$  – convention.

16/02/18

B. Wolff - Ingé 2 - Test

64



## Test-Data Generation

- Consider the test specification:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\equiv \text{invList}(X) \wedge \text{presum}(X) \wedge \text{postsum}(X, Y)$

where:

$\text{presum}(X) \equiv \text{true}$

$\text{postsum}(X, Y) \equiv (\text{if } X.\text{next} = \text{null} \text{ then } Y = X.\text{lgth}$   
else  $Y = X.\text{lgth} + \text{sum}(X.\text{next})$ )

$\equiv (X.\text{next} = \text{null} \wedge Y = X.\text{lgth})$

$\vee (X.\text{next} \neq \text{null} \wedge Y = X.\text{lgth} + \text{sum}(X.\text{next}))$

16/02/18

B. Wolff - Ingé. 2 - Test

65

## Test-Data Generation

- Consider the test specification:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\equiv \text{invList}(X) \wedge \text{presum}(X) \wedge \text{postsum}(X, Y)$

where:

$\text{presum}(X) \equiv \text{true}$

$\text{postsum}(X, Y) \equiv (\text{if } X.\text{next} = \text{null} \text{ then } Y = X.\text{lgth}$   
else  $Y = X.\text{lgth} + \text{sum}(X.\text{next})$ )

$\equiv (X.\text{next} = \text{null} \wedge Y = X.\text{lgth})$

$\vee (X.\text{next} \neq \text{null} \wedge Y = X.\text{lgth} + \text{sum}(X.\text{next}))$

16/02/18

B. Wolff - Ingé. 2 - Test

65

## Test-Data Generation

- Consider the test specification:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\equiv \text{invList}(X) \wedge \text{presum}(X) \wedge \text{postsum}(X, Y)$

where:

$\text{presum}(X) \equiv \text{true}$

$\text{postsum}(X, Y) \equiv (\text{if } X.\text{next} = \text{null} \text{ then } Y = X.\text{lgth}$   
else  $Y = X.\text{lgth} + \text{sum}(X.\text{next})$ )

$\equiv (X.\text{next} = \text{null} \wedge Y = X.\text{lgth})$

$\vee (X.\text{next} \neq \text{null} \wedge Y = X.\text{lgth} + \text{sum}(X.\text{next}))$

16/02/18

B. Wolff - Ingé. 2 - Test

65

## Test-Data Generation

- Consider the test specification:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\equiv \text{invList}(X) \wedge \text{presum}(X) \wedge \text{postsum}(X, Y)$

where:

$\text{presum}(X) \equiv \text{true}$

$\text{postsum}(X, Y) \equiv (\text{if } X.\text{next} = \text{null} \text{ then } Y = X.\text{lgth}$   
else  $Y = X.\text{lgth} + \text{sum}(X.\text{next})$ )

$\equiv (X.\text{next} = \text{null} \wedge Y = X.\text{lgth})$

$\vee (X.\text{next} \neq \text{null} \wedge Y = X.\text{lgth} + \text{sum}(X.\text{next}))$

16/02/18

B. Wolff - Ingé. 2 - Test

65

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

```
⇒ invList_Core(X) ∧ postsum(X, Y)
≡ (if X.next=null then X.lgth = 1
  else X.lgth =X.next.lgth+1 ∧ X.next∈List ∧ invList_Core(X.next)) ∧
(if X.next = null then Y = X.lgth
  else Y =X.lgth + sum(X.next))
≡ (DNF)
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth =X.next.lgth+1
  ∧ X.next∈List ∧ invList_Core(X.next)
  ∧ Y = X.lgth+sum(X.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

66

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

```
⇒ invList_Core(X) ∧ postsum(X, Y)
≡ (if X.next=null then X.lgth = 1
  else X.lgth =X.next.lgth+1 ∧ X.next∈List ∧ invList_Core(X.next)) ∧
(if X.next = null then Y = X.lgth
  else Y =X.lgth + sum(X.next))
≡ (DNF)
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth =X.next.lgth+1
  ∧ X.next∈List ∧ invList_Core(X.next)
  ∧ Y = X.lgth+sum(X.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

66

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

```
⇒ invList_Core(X) ∧ postsum(X, Y)
≡ (if X.next=null then X.lgth = 1
  else X.lgth =X.next.lgth+1 ∧ X.next∈List ∧ invList_Core(X.next)) ∧
(if X.next = null then Y = X.lgth
  else Y =X.lgth + sum(X.next))
≡ (DNF)
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth =X.next.lgth+1
  ∧ X.next∈List ∧ invList_Core(X.next)
  ∧ Y = X.lgth+sum(X.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

66

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

```
⇒ invList_Core(X) ∧ postsum(X, Y)
≡ (if X.next=null then X.lgth = 1
  else X.lgth =X.next.lgth+1 ∧ X.next∈List ∧ invList_Core(X.next)) ∧
(if X.next = null then Y = X.lgth
  else Y =X.lgth + sum(X.next))
≡ (DNF)
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth =X.next.lgth+1
  ∧ X.next∈List ∧ invList_Core(X.next)
  ∧ Y = X.lgth+sum(X.next))
```

16/02/18

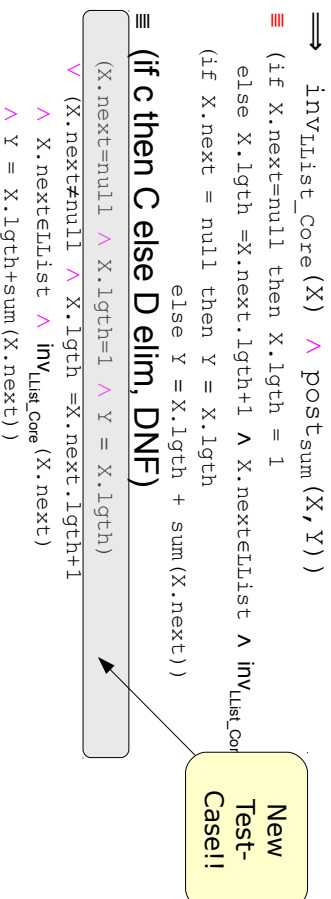
B. Wolff - Ingé. 2 - Test

66

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )



16/02/18

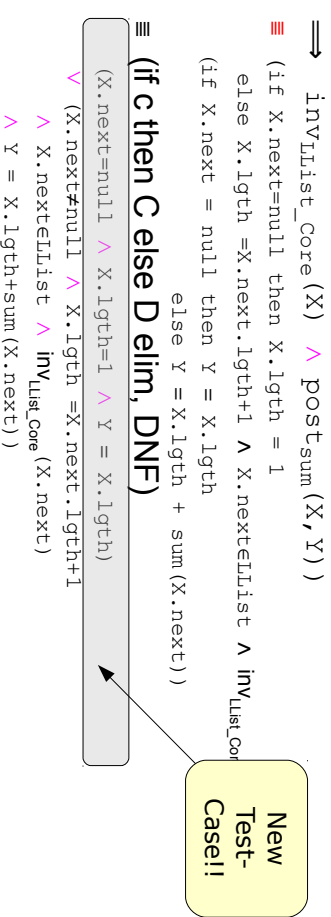
B. Wolff - Ingé. 2 - Test

67

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )



16/02/18

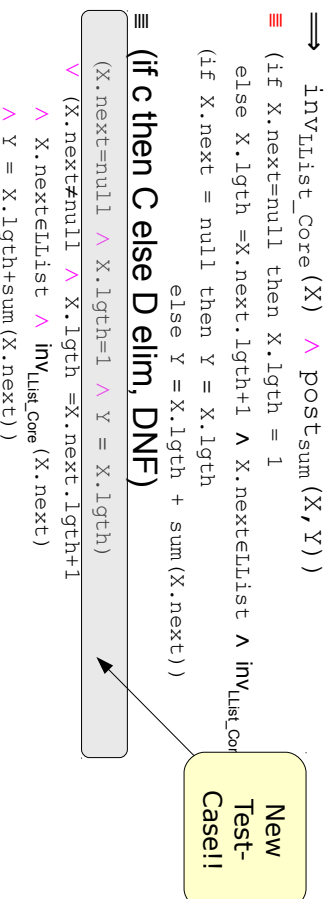
B. Wolff - Ingé. 2 - Test

67

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )



16/02/18

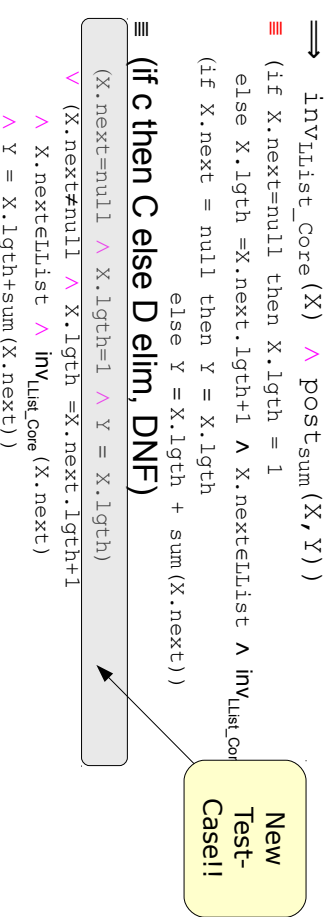
B. Wolff - Ingé. 2 - Test

67

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )



16/02/18

B. Wolff - Ingé. 2 - Test

67

## Test-Data Generation

- Intermediate Summary: test-cases known so far ?

X	Y
	1
...	...
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

68

## Test-Data Generation

- Intermediate Summary: test-cases known so far ?

X	Y
	1
...	...
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

68

## Test-Data Generation

- Intermediate Summary: test-cases known so far ?

X	Y
	1
...	...
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

68

## Test-Data Generation

- Intermediate Summary: test-cases known so far ?

X	Y
	1
...	...
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

68

## Test-Data Generation

- **Prerequisite: We present the invariant as recursive predicate.**

```
invListCore (n) = (if n.next=null then n.lgth = 1
                 else n.lgth =n.next.lgth + 1
                 ∧ n.next∈List ∧ invListCore (n.next))
```

- $\text{sum}(l) = \text{if } l.\text{next}=\text{null} \text{ then } l.\text{lgth}$   
 $\text{else } l.\text{lgth} + \text{sum}(l.\text{next})$

```
sum(l) = if X.next.next=null then X.next.lgth
         else X.next.lgth + sum(X.next.next)
```

16/02/18

B. Wolff - Ingé. 2 - Test

69

## Test-Data Generation

- **Prerequisite: We present the invariant as recursive predicate.**

```
invListCore (n) = (if n.next=null then n.lgth = 1
                 else n.lgth =n.next.lgth + 1
                 ∧ n.next∈List ∧ invListCore (n.next))
```

- $\text{sum}(l) = \text{if } l.\text{next}=\text{null} \text{ then } l.\text{lgth}$   
 $\text{else } l.\text{lgth} + \text{sum}(l.\text{next})$

```
sum(l) = if X.next.next=null then X.next.lgth
         else X.next.lgth + sum(X.next.next)
```

16/02/18

B. Wolff - Ingé. 2 - Test

69

## Test-Data Generation

- **Prerequisite: We present the invariant as recursive predicate.**

```
invListCore (n) = (if n.next=null then n.lgth = 1
                 else n.lgth =n.next.lgth + 1
                 ∧ n.next∈List ∧ invListCore (n.next))
```

- $\text{sum}(l) = \text{if } l.\text{next}=\text{null} \text{ then } l.\text{lgth}$   
 $\text{else } l.\text{lgth} + \text{sum}(l.\text{next})$

```
sum(l) = if X.next.next=null then X.next.lgth
         else X.next.lgth + sum(X.next.next)
```

16/02/18

B. Wolff - Ingé. 2 - Test

69

## Test-Data Generation

- **Prerequisite: We present the invariant as recursive predicate.**

```
invListCore (n) = (if n.next=null then n.lgth = 1
                 else n.lgth =n.next.lgth + 1
                 ∧ n.next∈List ∧ invListCore (n.next))
```

- $\text{sum}(l) = \text{if } l.\text{next}=\text{null} \text{ then } l.\text{lgth}$   
 $\text{else } l.\text{lgth} + \text{sum}(l.\text{next})$

```
sum(l) = if X.next.next=null then X.next.lgth
         else X.next.lgth + sum(X.next.next)
```

16/02/18

B. Wolff - Ingé. 2 - Test

69

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\Rightarrow \dots \equiv \dots$

$\equiv$  (unfolding sum and inv<sub>List Core</sub>)

```
(X.next=null  $\wedge$  X.lgth=1  $\wedge$  Y = X.lgth)
 $\vee$  (X.next $\neq$ null  $\wedge$  X.lgth=X.next.lgth+1  $\wedge$  X.nextEList
 $\wedge$  (if X.next.next=null then X.next.lgth = 1
    else X.next.lgth =X.next.next.lgth + 1
     $\wedge$  X.next.nextEList  $\wedge$  invList Core (X.next.next))
 $\wedge$  (Y = X.lgth+(if X.next.next=null then X.next.lgth
    else X.next.lgth + sum(X.next.next))))
```

16/02/18

B. Wolff - Ingé. 2 - Test

70

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\Rightarrow \dots \equiv \dots$

$\equiv$  (unfolding sum and inv<sub>List Core</sub>)

```
(X.next=null  $\wedge$  X.lgth=1  $\wedge$  Y = X.lgth)
 $\vee$  (X.next $\neq$ null  $\wedge$  X.lgth=X.next.lgth+1  $\wedge$  X.nextEList
 $\wedge$  (if X.next.next=null then X.next.lgth = 1
    else X.next.lgth =X.next.next.lgth + 1
     $\wedge$  X.next.nextEList  $\wedge$  invList Core (X.next.next))
 $\wedge$  (Y = X.lgth+(if X.next.next=null then X.next.lgth
    else X.next.lgth + sum(X.next.next))))
```

16/02/18

B. Wolff - Ingé. 2 - Test

70

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\Rightarrow \dots \equiv \dots$

$\equiv$  (unfolding sum and inv<sub>List Core</sub>)

```
(X.next=null  $\wedge$  X.lgth=1  $\wedge$  Y = X.lgth)
 $\vee$  (X.next $\neq$ null  $\wedge$  X.lgth=X.next.lgth+1  $\wedge$  X.nextEList
 $\wedge$  (if X.next.next=null then X.next.lgth = 1
    else X.next.lgth =X.next.next.lgth + 1
     $\wedge$  X.next.nextEList  $\wedge$  invList Core (X.next.next))
 $\wedge$  (Y = X.lgth+(if X.next.next=null then X.next.lgth
    else X.next.lgth + sum(X.next.next))))
```

16/02/18

B. Wolff - Ingé. 2 - Test

70

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\Rightarrow \dots \equiv \dots$

$\equiv$  (unfolding sum and inv<sub>List Core</sub>)

```
(X.next=null  $\wedge$  X.lgth=1  $\wedge$  Y = X.lgth)
 $\vee$  (X.next $\neq$ null  $\wedge$  X.lgth=X.next.lgth+1  $\wedge$  X.nextEList
 $\wedge$  (if X.next.next=null then X.next.lgth = 1
    else X.next.lgth =X.next.next.lgth + 1
     $\wedge$  X.next.nextEList  $\wedge$  invList Core (X.next.next))
 $\wedge$  (Y = X.lgth+(if X.next.next=null then X.next.lgth
    else X.next.lgth + sum(X.next.next))))
```

16/02/18

B. Wolff - Ingé. 2 - Test

70

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\implies$   $\dots \equiv \dots$   
 $\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next#null & X.lgth=X.next.lgth+1 & X.nextELList
  & ((X.next.next=null & X.next.lgth = 1 &
    Y = X.lgth+X.next.lgth)
  V (X.next.next#null & X.next.lgth=X.next.next.lgth+1
    & X.next.nextELList & inVList_Core(X.next.next)
    & Y = X.lgth+ X.next.lgth + sum(X.next.next)
  )
)
```

16/02/18

B. Wolff - Ingé. 2 - Test

71

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\implies$   $\dots \equiv \dots$   
 $\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next#null & X.lgth=X.next.lgth+1 & X.nextELList
  & ((X.next.next=null & X.next.lgth = 1 &
    Y = X.lgth+X.next.lgth)
  V (X.next.next#null & X.next.lgth=X.next.next.lgth+1
    & X.next.nextELList & inVList_Core(X.next.next)
    & Y = X.lgth+ X.next.lgth + sum(X.next.next)
  )
)
```

16/02/18

B. Wolff - Ingé. 2 - Test

71

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\implies$   $\dots \equiv \dots$   
 $\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next#null & X.lgth=X.next.lgth+1 & X.nextELList
  & ((X.next.next=null & X.next.lgth = 1 &
    Y = X.lgth+X.next.lgth)
  V (X.next.next#null & X.next.lgth=X.next.next.lgth+1
    & X.next.nextELList & inVList_Core(X.next.next)
    & Y = X.lgth+ X.next.lgth + sum(X.next.next)
  )
)
```

16/02/18

B. Wolff - Ingé. 2 - Test

71

## Test-Data Generation

- DNF computation yields already the test cases:

$X.\text{sum}() \equiv Y$  (for some  $X \in \text{List}$ , i.e.  $X \neq \text{null}$ )

$\implies$   $\dots \equiv \dots$   
 $\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next#null & X.lgth=X.next.lgth+1 & X.nextELList
  & ((X.next.next=null & X.next.lgth = 1 &
    Y = X.lgth+X.next.lgth)
  V (X.next.next#null & X.next.lgth=X.next.next.lgth+1
    & X.next.nextELList & inVList_Core(X.next.next)
    & Y = X.lgth+ X.next.lgth + sum(X.next.next)
  )
)
```

16/02/18

B. Wolff - Ingé. 2 - Test

71

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

$\Rightarrow$  "  $\equiv$  ...

$\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next=null & X.next.lgth=1 &
  Y = X.lgth+X.next.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next!=null & X.next.lgth=X.next.next.lgth+1
  & X.next.nextEList & !VList_Core(X.next.next)
  & Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

72

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

$\Rightarrow$  "  $\equiv$  ...

$\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next=null & X.next.lgth=1 &
  Y = X.lgth+X.next.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next!=null & X.next.lgth=X.next.next.lgth+1
  & X.next.nextEList & !VList_Core(X.next.next)
  & Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

72

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

$\Rightarrow$  "  $\equiv$  ...

$\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next=null & X.next.lgth=1 &
  Y = X.lgth+X.next.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next!=null & X.next.lgth=X.next.next.lgth+1
  & X.next.nextEList & !VList_Core(X.next.next)
  & Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

72

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

$\Rightarrow$  "  $\equiv$  ...

$\equiv$  (DNF partial)

```
(X.next=null & X.lgth=1 & Y = X.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next=null & X.next.lgth=1 &
  Y = X.lgth+X.next.lgth)
V (X.next!=null & X.lgth=X.next.lgth+1 & X.nextEList
  & X.next.next!=null & X.next.lgth=X.next.next.lgth+1
  & X.next.nextEList & !VList_Core(X.next.next)
  & Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

16/02/18

B. Wolff - Ingé. 2 - Test

72



## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

⇒ ... ≡ ...  
 ≡ (DNF partial)

```
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next=null ∧ X.next.lgth=1 ∧
  Y = X.lgth+X.next.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next≠null ∧ X.next.lgth=X.next.next.lgth+1
  ∧ X.next.next∈List ∧ !VList_Core(X.next.next)
  ∧ Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

New Test-Case!!

16/02/18

B. Wolff - Ingé. 2 - Test

73

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

⇒ ... ≡ ...  
 ≡ (DNF partial)

```
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next=null ∧ X.next.lgth=1 ∧
  Y = X.lgth+X.next.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next≠null ∧ X.next.lgth=X.next.next.lgth+1
  ∧ X.next.next∈List ∧ !VList_Core(X.next.next)
  ∧ Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

New Test-Case!!

16/02/18

B. Wolff - Ingé. 2 - Test

73

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

⇒ ... ≡ ...  
 ≡ (DNF partial)

```
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next=null ∧ X.next.lgth=1 ∧
  Y = X.lgth+X.next.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next≠null ∧ X.next.lgth=X.next.next.lgth+1
  ∧ X.next.next∈List ∧ !VList_Core(X.next.next)
  ∧ Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

New Test-Case!!

16/02/18

B. Wolff - Ingé. 2 - Test

73

## Test-Data Generation

- DNF computation yields already the test cases:

$$X.\text{sum}() \equiv Y \quad (\text{for some } X \in \text{List}, \text{ i.e. } X \neq \text{null})$$

⇒ ... ≡ ...  
 ≡ (DNF partial)

```
(X.next=null ∧ X.lgth=1 ∧ Y = X.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next=null ∧ X.next.lgth=1 ∧
  Y = X.lgth+X.next.lgth)
∨ (X.next≠null ∧ X.lgth=X.next.lgth+1 ∧ X.next∈List
  ∧ X.next.next≠null ∧ X.next.lgth=X.next.next.lgth+1
  ∧ X.next.next∈List ∧ !VList_Core(X.next.next)
  ∧ Y = X.lgth+ X.next.lgth + sum(X.next.next))
```

New Test-Case!!

16/02/18

B. Wolff - Ingé. 2 - Test

73

## Test-Data Generation

Intermediate Summary: test-cases known so far ?

X	Y
→ i:LList lgth = 1 → null	1
→ i:LList lgth = 2 → i:LList lgth = 1 → null	3
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

74

## Test-Data Generation

Intermediate Summary: test-cases known so far ?

X	Y
→ i:LList lgth = 1 → null	1
→ i:LList lgth = 2 → i:LList lgth = 1 → null	3
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

74

## Test-Data Generation

Intermediate Summary: test-cases known so far ?

X	Y
→ i:LList lgth = 1 → null	1
→ i:LList lgth = 2 → i:LList lgth = 1 → null	3
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

74

## Test-Data Generation

Intermediate Summary: test-cases known so far ?

X	Y
→ i:LList lgth = 1 → null	1
→ i:LList lgth = 2 → i:LList lgth = 1 → null	3
...	...

16/02/18

B. Wolff - Ingé. 2 - Test

74

## Summary: Symbolic Test-Case Generation

- ❑ ... and we could continue forever
  - compile to semantics
  - (-> convert in mathematical, logical notation)
  - use recursive predicates, recursive contracts
  - enter loop:
    - ❑ unfold predicates one step
    - ❑ compute DNF
    - ❑ simplify DNF
    - ❑ extract test-cases

until we are satisfied, i.e. have „enough“ test cases ...

- Select test-data: constraint resolution of test cases.

16/02/18

B. Wolff - Ingé. 2 - Test

75

## Summary: Symbolic Test-Case Generation

- ❑ ... and we could continue forever
  - compile to semantics
  - (-> convert in mathematical, logical notation)
  - use recursive predicates, recursive contracts
  - enter loop:
    - ❑ unfold predicates one step
    - ❑ compute DNF
    - ❑ simplify DNF
    - ❑ extract test-cases

until we are satisfied, i.e. have „enough“ test cases ...

- Select test-data: constraint resolution of test cases.

16/02/18

B. Wolff - Ingé. 2 - Test

75

## Summary: Symbolic Test-Case Generation

- ❑ ... and we could continue forever
  - compile to semantics
  - (-> convert in mathematical, logical notation)
  - use recursive predicates, recursive contracts
  - enter loop:
    - ❑ unfold predicates one step
    - ❑ compute DNF
    - ❑ simplify DNF
    - ❑ extract test-cases

until we are satisfied, i.e. have „enough“ test cases ...

- Select test-data: constraint resolution of test cases.

16/02/18

B. Wolff - Ingé. 2 - Test

75

## Summary: Symbolic Test-Case Generation

- ❑ ... and we could continue forever
  - compile to semantics
  - (-> convert in mathematical, logical notation)
  - use recursive predicates, recursive contracts
  - enter loop:
    - ❑ unfold predicates one step
    - ❑ compute DNF
    - ❑ simplify DNF
    - ❑ extract test-cases

until we are satisfied, i.e. have „enough“ test cases ...

- Select test-data: constraint resolution of test cases.

16/02/18

B. Wolff - Ingé. 2 - Test

75

## Test-Data Generation

□ **Observation:** “all other cases” ... were represented by the clauses still containing recursive predicates.

□ **Logically:** we used a **regularity hypothesis**, i.e ...

$$\begin{aligned} (\forall X. |X| < k \Rightarrow X.\text{sum}() \equiv Y) \\ \Rightarrow (\forall X. X.\text{sum}() \equiv Y) \end{aligned}$$

where we choose as “complexity measure”  $|X|$  just  $X.\text{lgth}$  and  $k$  (the number of unfoldings) was 2 ...

16/02/18

B. Wolff - Ingé. 2 - Test

76

## Test-Data Generation

□ **Observation:** “all other cases” ... were represented by the clauses still containing recursive predicates.

□ **Logically:** we used a **regularity hypothesis**, i.e ...

$$\begin{aligned} (\forall X. |X| < k \Rightarrow X.\text{sum}() \equiv Y) \\ \Rightarrow (\forall X. X.\text{sum}() \equiv Y) \end{aligned}$$

where we choose as “complexity measure”  $|X|$  just  $X.\text{lgth}$  and  $k$  (the number of unfoldings) was 2 ...

16/02/18

B. Wolff - Ingé. 2 - Test

76

## Test-Data Generation

□ **Observation:** “all other cases” ... were represented by the clauses still containing recursive predicates.

□ **Logically:** we used a **regularity hypothesis**, i.e ...

$$\begin{aligned} (\forall X. |X| < k \Rightarrow X.\text{sum}() \equiv Y) \\ \Rightarrow (\forall X. X.\text{sum}() \equiv Y) \end{aligned}$$

where we choose as “complexity measure”  $|X|$  just  $X.\text{lgth}$  and  $k$  (the number of unfoldings) was 2 ...

16/02/18

B. Wolff - Ingé. 2 - Test

76

## Test-Data Generation

□ **Observation:** “all other cases” ... were represented by the clauses still containing recursive predicates.

□ **Logically:** we used a **regularity hypothesis**, i.e ...

$$\begin{aligned} (\forall X. |X| < k \Rightarrow X.\text{sum}() \equiv Y) \\ \Rightarrow (\forall X. X.\text{sum}() \equiv Y) \end{aligned}$$

where we choose as “complexity measure”  $|X|$  just  $X.\text{lgth}$  and  $k$  (the number of unfoldings) was 2 ...

16/02/18

B. Wolff - Ingé. 2 - Test

76

## Test-Data Generation

- Coverage Criterion for a Test:

$DNF_k$

For all data up to structural complexity  $k$ , we constructed abstract test-cases and generated a test.

In our example, the “complexity measure” is just the length of the LLists. It could be the depth in trees or ...

16/02/18

B. Wolff - Ingé. 2 - Test

77

## Test-Data Generation

- Coverage Criterion for a Test:

$DNF_k$

For all data up to structural complexity  $k$ , we constructed abstract test-cases and generated a test.

In our example, the “complexity measure” is just the length of the LLists. It could be the depth in trees or ...

16/02/18

B. Wolff - Ingé. 2 - Test

77

## Test-Data Generation

- Coverage Criterion for a Test:

$DNF_k$

For all data up to structural complexity  $k$ , we constructed abstract test-cases and generated a test.

In our example, the “complexity measure” is just the length of the LLists. It could be the depth in trees or ...

16/02/18

B. Wolff - Ingé. 2 - Test

77

## Test-Data Generation

- Coverage Criterion for a Test:

$DNF_k$

For all data up to structural complexity  $k$ , we constructed abstract test-cases and generated a test.

In our example, the “complexity measure” is just the length of the LLists. It could be the depth in trees or ...

16/02/18

B. Wolff - Ingé. 2 - Test

77

## Test-Data Generation

---

- ❑ What are the alternatives to symbolic test-case generation ?

Must this really be so complicated ???

Well, think about the probability to “guess” input with a complex invariant and precondition, if you use “blind” random-generation procedure ...

16/02/18

B. Wolff - Ingé. 2 - Test

78

## Test-Data Generation

---

- ❑ What are the alternatives to symbolic test-case generation ?

Must this really be so complicated ???

Well, think about the probability to “guess” input with a complex invariant and precondition, if you use “blind” random-generation procedure ...

16/02/18

B. Wolff - Ingé. 2 - Test

78

## Test-Data Generation

---

- ❑ What are the alternatives to symbolic test-case generation ?

Must this really be so complicated ???

Well, think about the probability to “guess” input with a complex invariant and precondition, if you use “blind” random-generation procedure ...

16/02/18

B. Wolff - Ingé. 2 - Test

78

## Test-Data Generation

---

- ❑ What are the alternatives to symbolic test-case generation ?

Must this really be so complicated ???

Well, think about the probability to “guess” input with a complex invariant and precondition, if you use “blind” random-generation procedure ...

16/02/18

B. Wolff - Ingé. 2 - Test

78

## Test-Data Generation

---

- Summary
  - We have (sketched) a symbolic Test-Case Generation Procedure for UML/MOAL Specifications
  - It takes into account:
    - object orientation
    - data invariants (recursive predicates)
    - recursive functions (via unfolding)
  - The process can be tool-supported (HOL-TestGen)
  - The process is intended for automation.

16/02/18

B. Wolff - Ingé. 2 - Test

79

## Test-Data Generation

---

- Summary
  - We have (sketched) a symbolic Test-Case Generation Procedure for UML/MOAL Specifications
  - It takes into account:
    - object orientation
    - data invariants (recursive predicates)
    - recursive functions (via unfolding)
  - The process can be tool-supported (HOL-TestGen)
  - The process is intended for automation.

16/02/18

B. Wolff - Ingé. 2 - Test

79

## Test-Data Generation

---

- Summary
  - We have (sketched) a symbolic Test-Case Generation Procedure for UML/MOAL Specifications
  - It takes into account:
    - object orientation
    - data invariants (recursive predicates)
    - recursive functions (via unfolding)
  - The process can be tool-supported (HOL-TestGen)
  - The process is intended for automation.

16/02/18

B. Wolff - Ingé. 2 - Test

79

## Test-Data Generation

---

- Summary
  - We have (sketched) a symbolic Test-Case Generation Procedure for UML/MOAL Specifications
  - It takes into account:
    - object orientation
    - data invariants (recursive predicates)
    - recursive functions (via unfolding)
  - The process can be tool-supported (HOL-TestGen)
  - The process is intended for automation.

16/02/18

B. Wolff - Ingé. 2 - Test

79

## Test-Data Generation

---

- Summary  
Key-Ingredients are:
  - Unfolding predicates up to a given depth  $k$
  - computing the Disjunctive Normal Form (DNF <sub>$k$</sub> )
- Adequacy:  
Pick for each test-case (a conjoint in the DNF <sub>$k$</sub> )  
one test, i.e. one substitution for the free  
variables satisfying the test-case !

16/02/18

B. Wolff - Ingé. 2 - Test

80

## Test-Data Generation

---

- Summary  
Key-Ingredients are:
  - Unfolding predicates up to a given depth  $k$
  - computing the Disjunctive Normal Form (DNF <sub>$k$</sub> )
- Adequacy:  
Pick for each test-case (a conjoint in the DNF <sub>$k$</sub> )  
one test, i.e. one substitution for the free  
variables satisfying the test-case !

16/02/18

B. Wolff - Ingé. 2 - Test

80

## Test-Data Generation

---

- Summary  
Key-Ingredients are:
  - Unfolding predicates up to a given depth  $k$
  - computing the Disjunctive Normal Form (DNF <sub>$k$</sub> )
- Adequacy:  
Pick for each test-case (a conjoint in the DNF <sub>$k$</sub> )  
one test, i.e. one substitution for the free  
variables satisfying the test-case !

16/02/18

B. Wolff - Ingé. 2 - Test

80

## Test-Data Generation

---

- Summary  
Key-Ingredients are:
  - Unfolding predicates up to a given depth  $k$
  - computing the Disjunctive Normal Form (DNF <sub>$k$</sub> )
- Adequacy:  
Pick for each test-case (a conjoint in the DNF <sub>$k$</sub> )  
one test, i.e. one substitution for the free  
variables satisfying the test-case !

16/02/18

B. Wolff - Ingé. 2 - Test

80